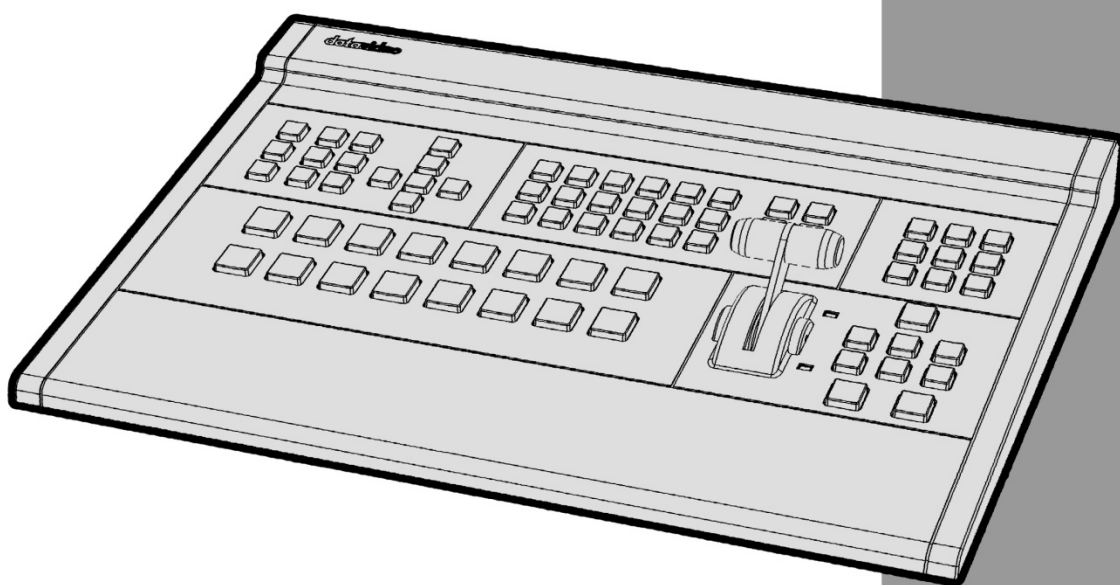


datavideo



**HD 4 CHANNEL
DIGITAL VIDEO SWITCHER
SE-700
Instruction Manual**

www.datavideo.com

Table of Contents

Warnings and Precautions	5
Warranty	6
Standard Warranty	6
Two Year Warranty	6
Disposal	6
Chapter 1 Introduction	7
1.1 Features	7
1.2 System Diagram	8
Chapter 2 Connections and Controls	9
2.1 Rear Panel	9
2.2 Control Panel	10
Chapter 3 Input / Output	15
3.1 Setting the Video Outputs	15
3.2 Setting the Video Input Standard	15
3.3 GPI Connections	16
3.4 Tally Outputs	16
Chapter 4 SE-700 Video	17
4.1 Multi View	17
4.2 SE-700 Video Layers	18
Chapter 5 Transition Effects	19
5.1 CUTTING between Sources	19
5.2 Mixing between Sources	19
5.3 Wiping between Sources	20
Chapter 6 Menu Options	21
Chapter 7 OSD MENU Functions	27
7.1 Start Menu	27
7.1.1 Transition	27
7.1.2 Wipe Effects	28
7.1.3 Border	28
7.1.4 Position	28
7.1.5 Matte	28
7.2 Keyer	29
7.2.1 Keyer	29

7.2.2	Keyer Control	29
7.2.3	Key Source.....	29
7.2.4	Fill Source	30
7.2.5	Chroma.....	30
7.2.6	Mask.....	30
7.3	P-In-P	31
7.3.1	P-In-P Keyer.....	31
7.3.2	Position	31
7.3.3	Border	31
7.3.4	Border Width	32
7.3.5	Crop.....	32
7.4	P-in-P Keyer	33
7.4.1	P-In-P Source.....	33
7.4.2	Keyer	33
7.4.3	Keyer Control	33
7.4.4	Chroma.....	34
7.4.5	Mask	34
7.5	Downstream Key	35
7.5.1	DSK	35
7.5.2	Keyer Control	35
7.5.3	Key Source.....	35
7.5.4	Fill Source	36
7.5.5	Mask.....	36
7.6	Stills	37
7.6.1	Load Still.....	37
7.6.2	Save Still	37
7.6.3	Freeze.....	38
7.7	User Mems	39
7.7.1	Load Memory.....	39
7.7.2	Save Memory	39
7.8	Inputs.....	40
7.8.1	Input 1-4.....	40
7.8.2	Freeze.....	40
7.8.3	Crosspoint	40

7.9	Outputs.....	41
7.9.1	Outputs	41
7.9.2	Audio.....	42
7.9.3	GPI Out.....	42
7.9.4	Multiviewer.....	42
7.10	Setup	43
7.10.1	Menu Preference	43
7.10.2	Standard.....	44
7.10.3	Menu Mode	44
7.10.4	Auto Save	44
7.10.5	Factory Default.....	44
7.10.6	Reset Names	44
7.10.7	Language	44
7.10.8	Software.....	44
Chapter 8	Applications	45
8.1	Chromakeyer	45
8.2	DSK and PiP.....	45
Chapter 9	Appendices	48
	Appendix 1: Firmware Upgrade	48
	Appendix 2: Frequently-Asked Questions.....	49
	Appendix 3: Dimensions & Weight	52
	Appendix 4: Specifications	53
	Service and Support.....	55

Disclaimer of Product and Services

The information offered in this instruction manual is intended as a guide only. At all times, Datavideo Technologies will try to give correct, complete and suitable information. However, Datavideo Technologies cannot exclude that some information in this manual, from time to time, may not be correct or may be incomplete. This manual may contain typing errors, omissions or incorrect information. Datavideo Technologies always recommend that you double check the information in this document for accuracy before making any purchase decision or using the product. Datavideo Technologies is not responsible for any omissions or errors, or for any subsequent loss or damage caused by using the information contained within this manual. Further advice on the content of this manual or on the product can be obtained by contacting your local Datavideo Office or dealer.

Warnings and Precautions

1. Read all of these warnings and save them for later reference.
2. Follow all warnings and instructions marked on this unit.
3. Unplug this unit from the wall outlet before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
4. Do not use this unit in or near water.
5. Do not place this unit on an unstable cart, stand, or table. The unit may fall, causing serious damage.
6. Slots and openings on the cabinet top, back, and bottom are provided for ventilation. To ensure safe and reliable operation of this unit, and to protect it from overheating, do not block or cover these openings. Do not place this unit on a bed, sofa, rug, or similar surface, as the ventilation openings on the bottom of the cabinet will be blocked. This unit should never be placed near or over a heat register or radiator. This unit should not be placed in a built-in installation unless proper ventilation is provided.
7. This product should only be operated from the type of power source indicated on the marking label of the AC adapter. If you are not sure of the type of power available, consult your Datavideo dealer or your local power company.
8. Do not allow anything to rest on the power cord. Do not locate this unit where the power cord will be walked on, rolled over, or otherwise stressed.
9. If an extension cord must be used with this unit, make sure that the total of the ampere ratings on the products plugged into the extension cord do not exceed the extension cord rating.
10. Make sure that the total amperes of all the units that are plugged into a single wall outlet do not exceed 15 amperes.
11. Never push objects of any kind into this unit through the cabinet ventilation slots, as they may touch dangerous voltage points or short out parts that could result in risk of fire or electric shock. Never spill liquid of any kind onto or into this unit.
12. Except as specifically explained elsewhere in this manual, do not attempt to service this product yourself. Opening or removing covers that are marked "Do Not Remove" may expose you to dangerous voltage points or other risks, and will void your warranty. Refer all service issues to qualified service personnel.
13. Unplug this product from the wall outlet and refer to qualified service personnel under the following conditions:
 - a. When the power cord is damaged or frayed;
 - b. When liquid has spilled into the unit;
 - c. When the product has been exposed to rain or water;
 - d. When the product does not operate normally under normal operating conditions. Adjust only those controls that are covered by the operating instructions in this manual; improper adjustment of other controls may result in damage to the unit and may often require extensive work by a qualified technician to restore the unit to normal operation;
 - e. When the product has been dropped or the cabinet has been damaged;
 - f. When the product exhibits a distinct change in performance, indicating a need for service.

Warranty

Standard Warranty

- Datavideo equipment is guaranteed against any manufacturing defects for one year from the date of purchase.
- The original purchase invoice or other documentary evidence should be supplied at the time of any request for repair under warranty.
- Damage caused by accident, misuse, unauthorized repairs, sand, grit or water is not covered by this warranty.
- All mail or transportation costs including insurance are at the expense of the owner.
- All other claims of any nature are not covered.
- Cables & batteries are not covered under warranty.
- Warranty only valid within the country or region of purchase.
- Your statutory rights are not affected.

Two Year Warranty

- All Datavideo products purchased after 01-Oct.-2008 qualify for a free one year extension to the standard Warranty, providing the product is registered with Datavideo within 30 days of purchase. For information on how to register please visit www.datavideo.com or contact your local Datavideo office or authorized Distributors
- Certain parts with limited lifetime expectancy such as LCD Panels, DVD Drives, Hard Drives are only covered for the first 10,000 hours, or 1 year (whichever comes first).

Any second year warranty claims must be made to your local Datavideo office or one of its authorized Distributors before the extended warranty expires.

Disposal



For EU Customers only - WEEE Marking

This symbol on the product indicates that it will not be treated as household waste. It must be handed over to the applicable take back scheme for the recycling of Waste Electrical and Electronic Equipment. For more detailed information about the recycling of this product, please contact your local Datavideo office.

Chapter 1 Introduction

The Datavideo SE-700 is a small, cost-effective, HD digital video switcher with easy-to-use professional features.

The SE-700 switcher offers two HD SDI and two HDMI inputs. Supported video formats include 1080i/50, 1080i/59.94, 1080i/60, 720p/50, 720p/59.94 and 720p/60. Output options include; two user assignable HD SDI and one HDMI output. These three user defined output options can be set up to provide Clean Preview, Clean Program, Program with DSK overlay, Preview Out or Multi-view as well as Freeze, Still or Inputs 1~4. The SDI or HDMI outputs can be taken to other Datavideo products (separate purchase) such as the HRS-30 HD field recorder, TLM-170G HD monitor and can also be streamed to web based viewers using the Datavideo NVS-25 Video Streaming Server.

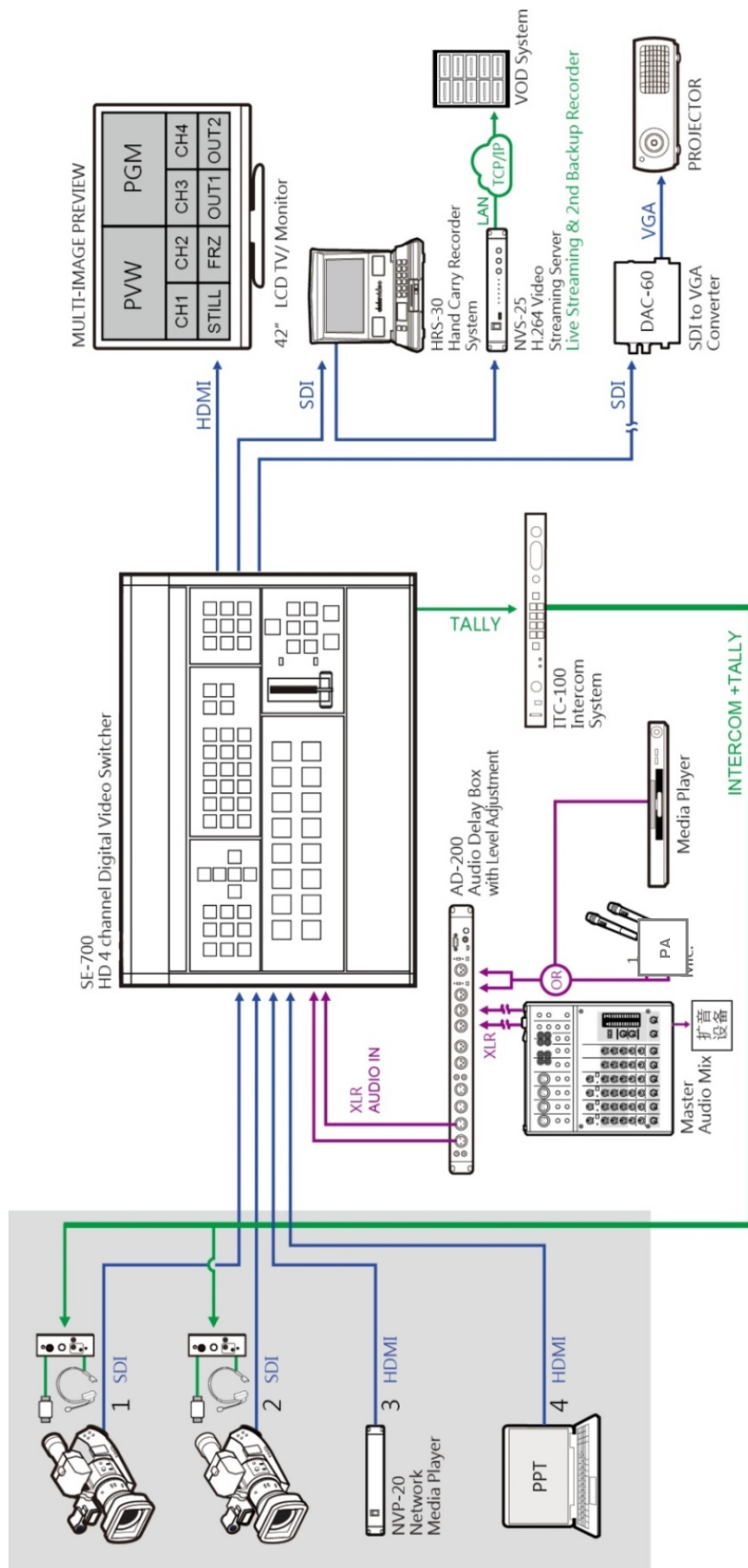
The SE-700 also features two analogue balanced XLR audio inputs for connecting an external audio mixer such as the Datavideo AM-100 or AD-200. Tally and RJ-45 connections allow the switcher to be connected to a Windows PC as well as providing tally light indications to crew and on screen talent via Datavideo's ITC-100 talkback system.

The SE-700 is also capable of HD Chroma Key, Luma Key, Down Stream Key, Picture-In-Picture, up to 32 Wipe transitions and three user defined still frame stores it really is a small, powerful, HD video switcher!

1.1 Features

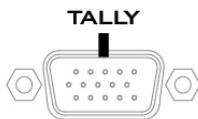
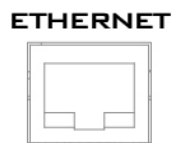
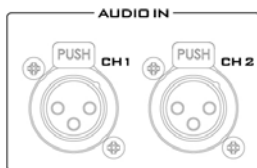
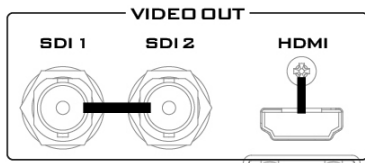
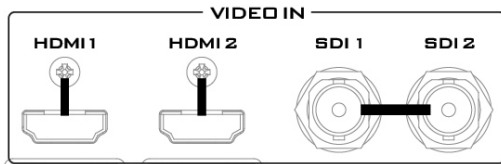
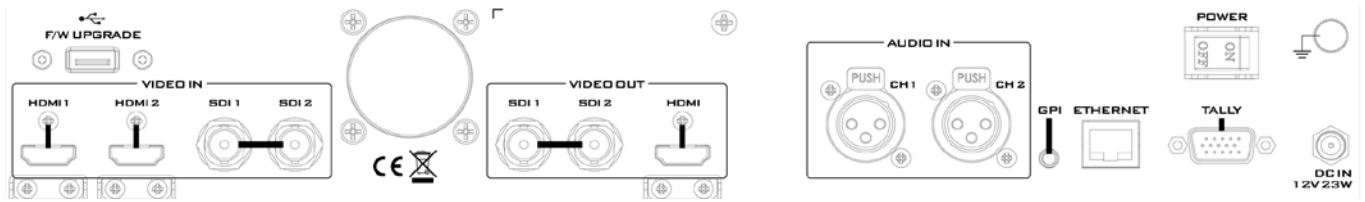
- 4 Video Inputs (SDI x 2 + HDMI x 2)
 - Frame Sync on each input
- Flexible Mix/Effects Processor with
 - 1 Upstream Keyer supporting Chroma Key & Linear/Luma Key
 - 1 Upstream Picture-In-Picture supporting Chroma Key & Luma Key Modes as well as unkeyed mode
 - Wipe Generator
 - o 32 wipe patterns including circle and heart
 - o Border & Softness Controls
 - Wipe, Mix & Cut Transitions
 - 1 DSK
 - Full M/E Preview Function
- Frame Store
 - Dedicated Stills Buffer
 - More than 1000 images can be stored internally
- Assignable Outputs
 - Each SDI Output can be switched in the Menu as:
 - o Program (w/DSK)
 - o Clean Program/Preview (w/o DSK)
 - o Multiscreen
 - o Input 1-4
- XPT (Cross Point Assignment)
- Easy-to-use On-Screen Menu System for quick setting of parameters
- PC & Tablet control also available
- Tally Output
- GPI Output

1.2 System Diagram



Chapter 2 Connections and Controls

2.1 Rear Panel



Video Input Modules

The SE-700 provides four video input channels. There are two SDI inputs (BNC connectors) and two HDMI inputs.

Video Output Modules

The SE-700 provides three video output channels. There are two SDI outputs (BNC connectors) and one HDMI Output.

Audio Input

Two channels of XLR Balanced Audio Input.

GPI

GPI output connection for basic control of other externally-connected devices.

Ethernet Port

This port allows IP connection of the SE-700 to a PC for Firmware Update & Control.

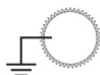
TALLY Output

Sends **Red**, and **Green** tally signals to each channel.

Red indicates On-Air, and Green indicates next camera source.

DC IN

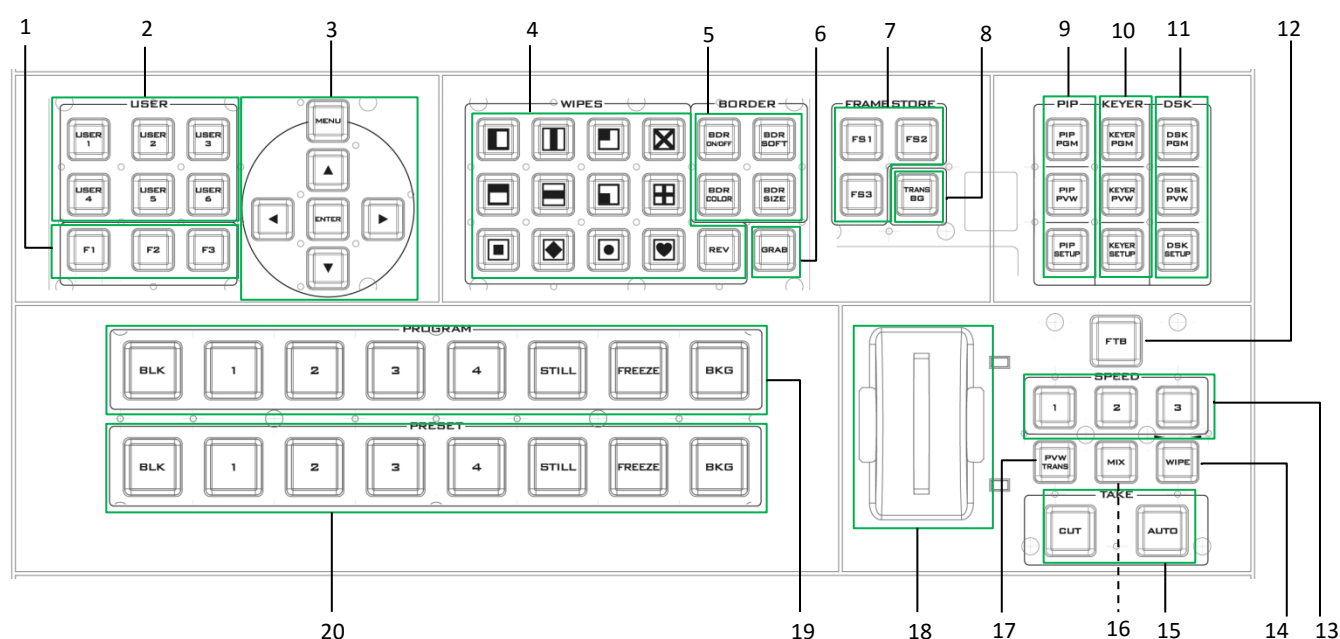
DC in socket connects the supplied 12V / 19W PSU. The connection can be secured by screwing the outer fastening ring of the DC In plug to the socket.



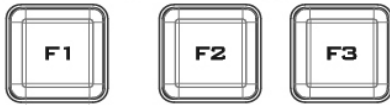
Grounding Terminal

When connecting this unit to any other component, make sure that it is properly grounded by connecting this terminal to an appropriate point. When connecting, use the socket and be sure to use wire with a cross-sectional area of at least 1.0 mm².

2.2 Control Panel



1	Function Keys F1 – F3	11	DSK Selection / PGM & PVW Settings
2	User Memory	12	FTB – Fade to Black
3	Menu Control	13	Speed Selection
4	Wipe Transition Selection	14	WIPE Transition Effect
5	Wipe Border Setting	15	Take - Cut & Auto
6	Live Video Screen Capture	16	MIX Transition Effect
7	Still Frame Stores FS1, FS2, FS3	17	Transition on PVW Only
8	Background Transition Enabler	18	T-Bar for manual transitions
9	PIP Selection / PGM & PVW Settings	19	Program source row
10	Keyer Selection / PGM & PVW Settings	20	Preview source row



Function Keys F1-F3

F1: Switch USER 1-6 buttons to act as USER 7-12 buttons

F2: User Mem Save

Press and hold for 2 seconds

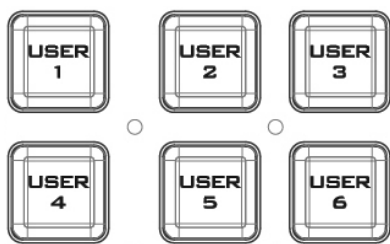
All user buttons will flash (Blue LED)

Press a user button to save the current setting
(To turn off flashing LED without saving, press F2 again)

F3: Reset Button

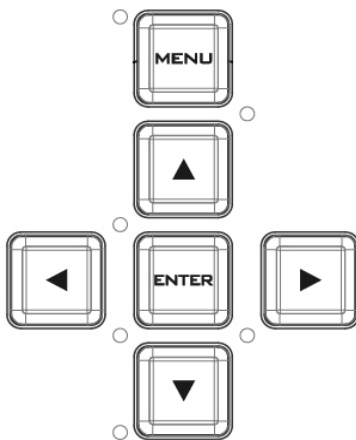
Mode 1 - When in Menu Select mode (left hand column of the OSD menu), pressing the 'Reset' button will reset all current menu items to their factory defaults.

Mode 2 - When in a Sub-Menu, pressing the 'Reset' button will reset the current menu line only.



User Memory 1-6

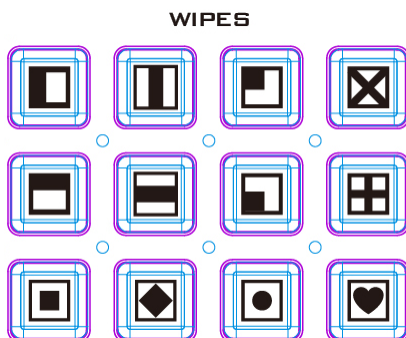
User Memory buttons 1-6 allow the user to quickly recall and load previously saved switcher settings with a single button press. This includes PIP, Keyer and DSK settings. F1 button changes these keys to User memories 7 to 12. The switcher loads settings saved to User Memory 0 as default settings used at boot up. See the User Memory section for more information.



Menu Control

Menu Operation

Press the **MENU** button to gain access to the menu; use the up/down/left/right **arrow buttons** to browse through the menu and press **ENTER** button to select an option or **MENU** button to exit.



Wipe Transition Selection

WIPE Transition Selection

Each Wipe button consists of black and white colors. The white represents the current Program image and the black represents the WIPE-IN image. There are a total of 32 WIPE presets offered on the SE-700; the WIPE buttons allow the user to make a selection directly from the control panel for the first 12 and remaining 20 WIPE effects are selectable from the menu.



Rev Button

Pressing this button reverses the direction of the WIPE.



BDR ON/OFF

Turns the **WIPE border** function ON/OFF



BDR SOFT

Adjustment of the **WIPE border softness**
To fine tune the border softness, please use the OSD menu option "START > WIPE EFFECTS > SOFT "



BDR COLOR

Selection of the **WIPE border color**



BDR SIZE

Selection of the **WIPE border thickness**



GRAB

The **GRAB** feature allows the user to grab and save the current Program video image to the Freeze channel of Preset and Program rows. Please refer to the Stills section for the process after pressing the button.



FS1 – FS3

Pre-loaded still images can be assigned to the **frame store buttons** FS1, FS2 and FS3. Pressing an FS button loads the this stored image to the STILL channel of Program and Preset rows.



TRANS BG

Enables **Background Transition** between Program / Preview



PIP Selection / PGM & PVW Settings

PIP PGM: Shows the configured PIP on multiview and PGM outputs.

PIP PVW: Shows the configured PIP on PVW and multiview outputs. Holding down this button also allows selection of the PIP source from the Preview Source row. The selected source button will flash.

PIP SETUP: Press PIP SETUP button to open the PIP configuration menu.



Keyer Selection / PGM & PVW Settings

KEYER PGM: Enables the key (Chroma / Luma / Linear) on multiview and PGM output

KEYER PVW: Enables Keyer on PVW and multiview outputs. Press and hold this button to select **Keyer KEY source** from the Preview Source row. The selected source button will flash.

KEYER SETUP: Press this button to open Keyer configuration menu on multiview output (Chroma / Luma / Linear). Press and hold this button to select **Keyer FILL source** from the Preview Source row.



DSK Selection / PGM & PVW Settings

DSK PGM: Enables the DSK on multiview and PGM outputs.

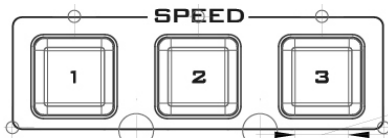
DSK PVW: Shows the DSK on PVW and multiview outputs. Press and hold this button to select **DSK Key source** from the Preview Source row. The selected source button will flash.

DSK SETUP: Press this button to open DSK configuration menu. Press and hold this button to select **DSK FILL source** from the Preview Source row.



FTB

Selection of the **Fade to Black** transition effect



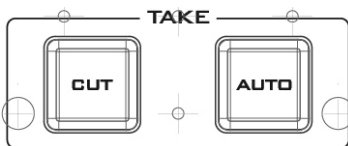
Speed Selection

Transition Speed Selection buttons (1, 2 and 3)
 Button 1= 12 frame duration, 2= 25 and 3= 50 at 1080i50
 Button 1= 15 frame duration, 2= 30 and 3= 60 at 1080i60
 For a user defined transition duration see the section on [Mixing between sources](#).



WIPE Function

Selection of the **WIPE** transition effect



TAKE - Cut & Auto

Cut: Immediate manual switch between selected sources
Auto: Auto transition according to the speed selected



MIX Function

Mix transition effect



PVW TRANS

Transition shown on **PVW** only



BLK

Black Background



STILL

Select **STILL** picture (FS1, 2, 3 select the Still Image)



FREEZE

Select **FREEZE** picture

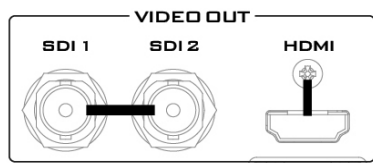


BKG

Background Button (Full screen color Matte or Bars)

Chapter 3 Input / Output

3.1 Setting the Video Outputs



Video Output Connections

The SE-700 provides three video output channels.

There are two SDI outputs (BNC connectors) and one HDMI Output.

These video outputs are initially set as follows when shipped from the factory.

SDI 1 Factory default – Program out with DSK

SDI 2 Factory default – Program out with DSK

HDMI Factory default – Multi view output (video sources as well as Preview and Program)

Each of these outputs can be reconfigured to one of the settings below by using the menu path **Setup > Outputs**

Freeze	Clean PVW [Preview]
Still	Clean PGM [Program]
Input 4	PVW out including DSK
Input 3	PGM out including DSK
Input 2	Multi view
Input 1	

Note: Ensure at least one output is left set as Multi View so the Main Menu can still be accessed.

Note: The SE-700 HDMI multi view output only operates at the 1080P or 720P standards. This can be useful for some HDMI and DVI monitor types. If an interlaced 1080i Multi view output is needed please configure an SDI output for multi view instead.

3.2 Setting the Video Input Standard

The SE-700 is initially set up for the 1920 x 1080 i50 or i60 video standard when shipped from the factory depending on your country's video standard.

As with most HD video switchers, the SE-700 will expect all video inputs to be operating in the same video standard as the switcher itself. If a connected device is supplying a different video format/standard then the switcher may not display the video for that input. Change the source equipment settings to match the switcher's video standard or vice versa.

The SE-700 can support the following HD video standards:

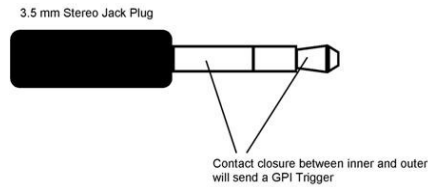
1920x 1080i/50, 1080i/59.94, 1080i/60
and
1280x 720p/50, 720p/59.94, 720p/60

The switcher's video standard can be reconfigured by using the menu path **SETUP > STANDARD**

3.3 GPI Connections

The SE-700 can control external recorder/playback devices via simple contact closure GPI switch.

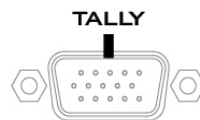
The GPI interface is a 3.5mm Jack Socket which is situated on the rear panel of the SE-700. Contact closure between the Outer and Inner contacts on the jack plug will trigger a user selected event. Power is supplied by the SE-700 and is less than 5V DC.



This GPI socket can also be used as a socket to trigger record or playback events with other equipment such as the Datavideo HDR-70 recorder.

SAFETY FIRST The cabling required needs to be designed specifically to connect the SE-700 to the chosen record or playback device as they are not all the same. The cabling required can be made by yourself or a competent technician. Please speak with your Dealer or local Datavideo office to get further help and advice.

3.4 Tally Outputs



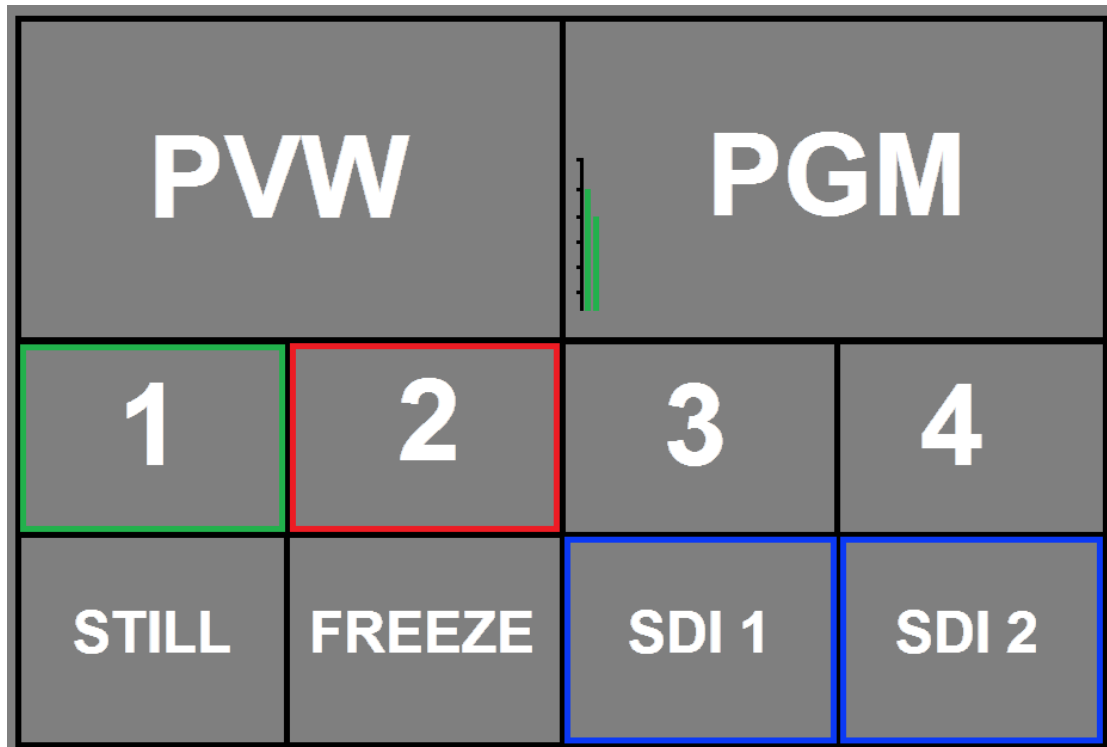
The SE-700 has a D-sub 15 pin female tally output port. These connections provide bi-colour tally information to a number of other Datavideo products, such as the ITC-100 eight channel talkback system and the TLM range of LCD Monitors. The ports are open collector ports and as such do not provide power to tally light circuits.

The pin outputs are defined as follows:

PIN No.	Signal Name	Input/Output	Description of Signal
1	Program 1	Open collector output	Tally output of input video Program 1
2	--	--	No Function
3	Preview 1	Open collector output	Tally output of input video Preview 1
4	RCOM (GND)	Ground	Ground
5	Program 4	Open collector output	Tally output of input video Program 4
6	Program 2	Open collector output	Tally output of input video Program 2
7	--	--	No Function
8	Preview 2	Open collector output	Tally output of input video Preview 2
9	GND	Ground	Ground
10	--	--	No Function
11	Program 3	Open collector output	Tally output of input video Program 3
12	--	--	No Function
13	Preview 3	Open collector output	Tally output of input video Preview 3
14	YCOM (GND)	Ground	Ground
15	Preview 4	Open collector output	Tally output of input video Preview 4

Chapter 4 SE-700 Video

4.1 Multi View



The SE-700 Multi view output can be supplied from the HDMI or SDI outputs, see Chapter 3. The layout of the multi view cannot be changed. The sources can be swapped around using the cross point section of the Inputs menu.

The Multi view shows monitoring images for **Preview** (PVW), **Program** (PGM), Inputs 1~4, Still and Freeze channels as well as SDI outputs 1 and 2.

The Multi view can also show **audio level bars** overlaid on the Program image. This confirms the analogue XLR audio input is being received and embedded to the selected Program output(s).

A Red tally indication box is shown around the selected Program source. This video image is also seen at the switchers selected Program output(s). **A Green tally indication box** is shown around the selected Preview source. This will be the image source to be mixed to, wiped in or cut to next depending on the user's preference.

STILL image is an image pre-loaded from one of the SE-700's frame stores (FS1, FS2 or FS3). See the **Frame Stores** section for more information.

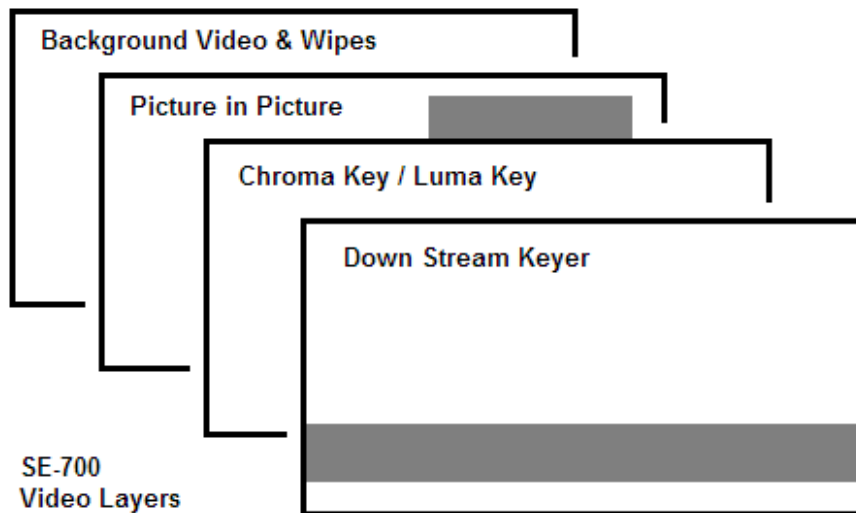
FREEZE image is a frozen image taken immediately from one of the SE-700's four live input channels or alternatively from one of the possible **1000** pre-loaded memory points.

Images **SDI out 1** and **SDI out 2** confirm what is being sent from those SDI outputs. These outputs can be configured differently by the user, see Chapter 3. Please refer to the section on outputs menu for more details.

4.2 SE-700 Video Layers

The SE-700 is a High Definition Digital Video Switcher for mixing video sources and embedding analogue audio. It has additional functions such as Picture in Picture (PiP), Chroma / Luma Key and Down Stream Key (DSK).

Before attempting to use the SE-700's PiP, Chroma, Luma and Down Stream Keying functions it may help to first understand the order of the video layers at the SE-700 Program outputs.



The **background video layer** is used for transitioning between Preview and Program sources. This layer also includes any selected wipe transitions. This layer can be hidden or hidden in part by the PiP, Keyer or DSK video layers in front of it.

The **Picture in Picture (PiP) layer** is used for displaying a smaller secondary image in front of the background video layer. This smaller PiP image can be resized, cropped and repositioned by the user to avoid an important part of the background layer being covered by it.

The **Keyer layer** is used for **Chroma Key** or **Luma Key** applications. The KEY video signal (foreground) is shown in this layer and the FILL video signal is displayed in the background video layer. If set up incorrectly, this layer can stop the video layers behind it being displayed properly.

The **Down Stream Key (DSK) layer** is placed on top of all the previous layers. This layer is typically used with Character Generator inputs for displaying titles, lower thirds, clocks and logos. Datavideo offer several Character Generator Products (additional purchase) such as CG-250, CG-350 and CG-500.

NB: Where possible prepare and position the upper video layers in advance of the live production starting to avoid them appearing on the program output incorrectly.

Most broadcast networks have guidelines and advice on the use of video, images, music, logos and on screen text so it is best to check beforehand when planning a production. Do not use copyright protected content until you have the relevant permissions. Information on royalty free video, images and music is widely available. Please speak with your local dealer or seek professional advice.

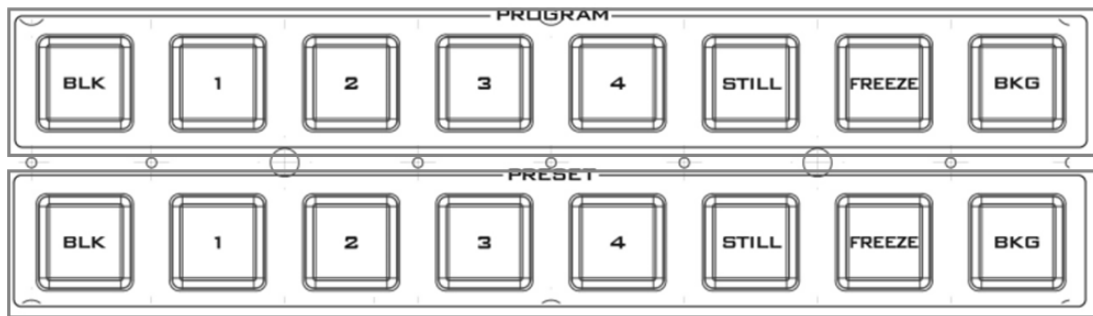
Chapter 5 Transition Effects

The SE-700 allows the user several options for cutting or transitioning between the selected preview and program video sources.

5.1 CUTTING between Sources

Cutting between sources is an instant switch from the current Program video to the selected Preview source image. This can be achieved in two ways:

1. Each button press on the Program row will cause an instant clean cut to the selected source.



2. Select the next source on the Preset row of buttons and then press the **CUT** button.

5.2 Mixing between Sources

In order to mix between two video sources, first ensure the Transition Background or **TRANS BG** button is ON.



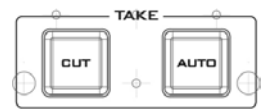
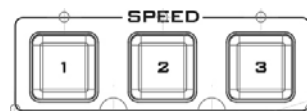
TRANS BG

Enables Background Transition between Program / Preset

Pressing **MIX** will select a mix transition to use when moving from the current video source on the Program row to the selected next source on the Preset row.



Mix transition effect



The timing of this MIX transition can be manually decided when moving the **T-Bar** or completed over a set time when using the **AUTO** button.

To change the rate of transition for the AUTO button, follow the menu path **START> Transition** and change the **M/E** duration value in frames. If this value is small then the transition will happen quickly. If this value is larger, then the transition will take longer to complete.

The default settings for speed buttons 1, 2 and 3 are:

- Button 1= 12 frame duration, 2= 25 and 3= 50 at 1080 i50
- Button 1= 15 frame duration, 2= 30 and 3= 60 at 1080 i60

5.3 Wiping between Sources

In order to WIPE between two video sources, first ensure the transition background or **TRANS BG** button is ON.

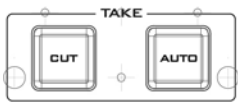
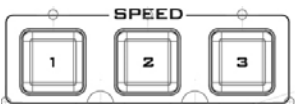


TRANS BG Enables background transition between Program / Preset

Pressing **WIPE** will use the current wipe transition selected when moving from the program video source to the selected next source on the preset row.

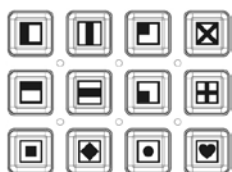


WIPE transition effect



The timing of this MIX transition can be manually decided when moving the **T-Bar** or completed over a set time when using the **AUTO button**.

To change the rate of transition for the AUTO button, follow the menu path **START> TRANSITION** and change the **M/E** duration value in frames. If this value is small, then the wipe transition will happen quickly. If this value is larger, then the wipe will take longer to complete.



Wipe Transition Selection

WIPE Transition Selection
Each Wipe button consists of black and white colors. The white represents the current Program image and the black represents the WIPE-IN image. There are a total of 32 WIPE presets offered by the SE-700; the WIPE buttons allow the user to make a selection directly from the control panel for the first 12 and remaining 20 WIPE effects are selectable from the menu path **START > WIPE > WIPE VALUE**



WIPE Reversal Pressing “**REV**” button reverses the direction of the WIPE.



BDR ON/OFF Turns the WIPE border function ON/OFF



BDR SOFT Adjustment of the border softness
To fine tune the border softness, please use the menu path **START > WIPE > SOFT**

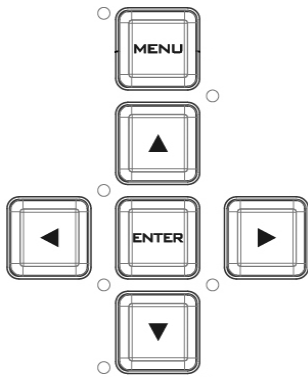


BDR COLOR Select the border color by pressing this button
To fine tune the border color, please use the menu path **START > BORDER >** to change **HUE**, **LUMA** and **SAT** values



BDR SIZE Selection of the border width

Chapter 6 Menu Options



This section covers the Menu options in the order that they appear on the screen. These settings are explained in detail in the sub-sections. Options may vary depending on the firmware version in use.

The Main Menu will appear on the Multi view output after the **MENU** button is pressed. Use UP/DOWN/LEFT/RIGHT arrows to browse through the Menu and make your selection by pressing the **ENTER** button.

Please note that a long press on the up/down arrow buttons will allow the user to change the parameter values quicker.

Main Options	Sub-Options	Parameters	
Start	Transition	M/E	Mix Effect
		DSK	Downstream Key Effect
		FTB	Fade-to-Black Effect
	Wipe Effects	Wipe	Wipe Effect Presets
		Soft	Border Softness
		Width	Border Width
	Border	Luma	Border Color Luma
		Sat	Border Color Saturation
		Hue	Border Color Hue
	Position	X	Horizontal Position
		Y	Vertical Position
	Matte	Luma	Background Matte Luma
		Sat	Background Matte Saturation
		Hue	Background Matte Hue
Keyer	Keyer	Linear Luma Chroma	Type of Keyer
		Self	Select if only one source is enabled for the keyer (Key source)
		Split	Select if two sources are enabled for the keyer (Fill and Key sources)
		Priority	Top – Set to top layer Bot – Set to bottom layer
	Keyer Ctrl	Lift	Parameter for dark/black areas of the overall foreground key image
		Gain	Parameter for light/white areas of the overall foreground key image
		Opac	Parameter for transparency of the overall foreground key image
	Key Source	Bars Matte Freeze Still Input 4 Input 3 Input 2 Input 1	Key Source Selections

		Black	
		Fill	Fill Source Selection from Bars/Matte/Freeze/Still/Input 4/Input 3/Input 2/Input 1/Black
	CK Setup	CK Auto	Calculation of the best Hue & Luma values for the current Keyer source
		Hue	Parameter for color of the chroma key
		Luma	Parameter for luma of the chroma key
		K Acc	Setting the range of colors that match the background color to be keyed
		K Lift	Parameter for the Chroma key in dark or black areas
		K Gain	Parameter for the Chroma key in light or white areas
		Hi-Light	Boost the foreground key in high luminance area
		Lo-Light	Boost the foreground key in low luminance area
		Bg-Supp	Bg-Supp turns ON/OFF background suppress
	Mask	Left	Left sets the left edge of the keyer mask
		Right	Right sets the right edge of the keyer mask
		Top	Top sets the top edge of the keyer mask
		Bottom	Bottom sets the bottom edge of the keyer mask
P-In-P	P-In-P Keyer	Bars Matte Freeze Still Input 4 Input 3 Input 2 Input 1 Black	P-In-P Source Selections
		Position	X Horizontal PIP Position
			Y Vertical PIP Position
			Size PIP Size
		Border	Luma PIP Border Luma
			Sat PIP Border Color Saturation
			Hue PIP Border Color Hue
			Width PIP Border Width
	Crop	Left	Left Edge of the Crop
		Right	Right Edge of the Crop
		Size	Size of the Crop
		Top	Top Edge of the Crop
		Bot	Bottom Edge of the Crop
P-In-P Keyer	P-In-P Src	Bars Matte Freeze Still Input 4 Input 3 Input 2 Input 1 Black	P-In-P Source Selections
		Priority	Top – Set to top layer Bot – Set to bottom layer
	Keyer	Chroma	Chroma keying on PIP screen
		Full	Full PIP screen
	Keyer Ctrl	Lift	Parameter for dark/black areas of the overall foreground key image

		Gain	Parameter for light/white areas of the overall foreground key image
		Opac	Parameter for transparency of the overall foreground key image
	CK Setup	CK Auto	Calculation of the best Hue & Luma values for the current Keyer source
		Hue	Parameter for color of the Chroma key
		Luma	Parameter for luma of the Chroma key
		K Acc	Setting the range of colors that match the background color to be keyed
		K Lift	Parameter for the Chroma key in dark or black areas
		K Gain	Parameter for the Chroma key in light or white areas
		Hi-Light	Boost the foreground key in high luminance area
		Lo-Light	Boost the foreground key in low luminance area
	Mask	Left	Left sets the left edge of the P-in-P keyer mask
		Right	Right sets the right edge of the P-in-P keyer mask
		Top	Top sets the top edge of the P-in-P keyer mask
		Bottom	Bottom sets the bottom edge of the P-in-P keyer mask
DSK	DSK	Linear / Luma	Type of DSK Keyer
		Self	Select if only one source is enabled for DSK keyer (Key source)
		Split	Select if two sources are enabled for DSK keyer (Fill and Key sources)
	Keyer Ctrl	Lift	Parameter for dark/black areas of the overall foreground key image
		Gain	Parameter for light/white areas of the overall foreground key image
		Opac	Parameter for opacity of the overall foreground key image
	Key Source	Bars Matte Freeze Still Input 4 Input 3 Input 2 Input 1 Black	Keyer Source Selections
	Fill Source	Bars Matte Freeze Still Input 4 Input 3 Input 2 Input 1 Black	Fill Source Selections
	Mask	Left	Left sets the left edge of the DSK keyer mask
		Right	Right sets the right edge of the DSK keyer mask
		Top	Top sets the top edge of the DSK keyer mask
		Bottom	Bottom sets the bottom edge of the DSK keyer mask
Stills	Load Still	Load	Pressing this button loads the selected still picture source
		Still Memory Location	0-1000+

		Destination	Still FS1 Still FS2 Still FS3 Input1 Input2 Input3 Input4 Freeze
		Thumbnail Picture - 1	Preview of the previous image
		Thumbnail Picture	Preview of the image to be loaded
		Thumbnail Picture + 1	Preview of the next image
	Save Still	Save	Pressing this button saves the selected still picture
		Source	Still FS1 Still FS2 Still FS3 Input1 Input2 Input3 Input4 Freeze
		Still Memory Location	0-1000+
	Freeze	1	Sets the Frame store mode of Input 1 to Clip/Still/Freeze/Live
		2	Sets the Frame store mode of Input 2 to Clip/Still/Freeze/Live
		3	Sets the Frame store mode of Input 3 to Clip/Still/Freeze/Live
		4	Sets the Frame store mode of Input 4 to Clip/Still/Freeze/Live
		Freeze	Sets the Frame store mode of Freeze to Clip/Still
User Mems	Load Mem	Memory	Memory Selections from 0 to 999
		Load	Selection of this button loads the selected memory
	Save Mem	Memory	Memory Selections from 0 to 999
		Save	Selection of this button saves to the selected memory
Inputs	Input 1	Black	Black Level
		White	White Level
		Chrom	Chroma Level
	Input 2	Black	Black Level
		White	White Level
		Chrom	Chroma Level
	Input 3	Black	Black Level
		White	White Level
		Chrom	Chroma Level
	Input 4	Black	Black Level
		White	White Level
		Chrom	Chroma Level
	Freeze	1	Sets the Frame store mode of Input 1 to Clip/Still/Freeze/Live
		2	Sets the Frame store mode of Input 2 to Clip/Still/Freeze/Live
		3	Sets the Frame store mode of Input 3 to Clip/Still/Freeze/Live
		4	Sets the Frame store mode of Input 4 to Clip/Still/Freeze/Live
	Crosspoint	1	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF

		2	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF
		3	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF
		4	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF
		5	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF
		6	Freeze Still Input 4 Input 3 Input 2 Input 1 OFF
	Outputs	SDI1/SDI2/HDMI	Freeze Still Input 4 Input 3 Input 2 Input 1 CLN PVW (Clean PVW) CLN PGM (Clean PGM) PG + DSK PVW PGM MultiV (Multi view)
		HDMI Output Resolution	1080i 1080p
		Mode	OFF/Analog
		Level	EBU SMPTE AUTO
		SDI 1	SDI 1 Audio Enable (ON)/Disable (OFF)

		SDI 2	SDI 2 Audio Enable (ON)/Disable (OFF)
		HDMI	HDMI Audio Enable (ON)/Disable (OFF)
	GPI Out	ON/OFF	GPI Enable/Disable
		Mode	Level/Pulse
		Width	Pulse width
		Input 1-4	GPI-out assignment
		Delay	1-99
	Multiviewer	AutoNum	Auto number input labels (ON/OFF)
		Label Inf	Input label is followed by information which describes the input as still, live or frozen image (ON/OFF)
		Trns Lab	Turn the background of the label from a solid colour to transparent (ON/OFF)
Setup	Standard	1080i/50	Resolution Selections from 1080i/50/59.94/60 720p/60/59.94/50
		Save Setup	Saves the selected resolution
	Menu Mode	Basic	Condensed menu version
		Advanced	Full menu version
	Menu Pref	Blue	Selection of menu color from Blue and Grey
		Transp	Menu transparency level of 0/1/2
		Size	Menu size of Normal/Small/Large
	Menu Pos	Centre Top Left Right Bot	This option sets the menu position
	Auto Save	Off	Auto Save ON/OFF; auto save occurs upon every Still Load.
	Factory Def	Reset	Factory Default Reset loads the default configuration from memory point 0 for all configuration options except for the Setup.
	Language	English Traditional Chinese	
	Software	Upgrade	This starts the FW upgrade process Please refer to the <u>Firmware Upgrade</u> section for the USB firmware update process.

Chapter 7 OSD MENU Functions

The switcher's OSD menu allows the user to perform several configurations of image effects, such as Picture-in-Picture, keyers, downstream keys, still pictures and etc. The user can also configure the I/O by selecting the Inputs and Outputs options. In addition, under the setup options, the user is allowed to set the menu color, size, position and language.

The OSD Menu offers the user basic and advanced modes. The basic mode is generally a condensed version of the advanced menu mode. The following sub-sections will show you the options available in these two modes.

7.1 Start Menu

The advanced mode options are:

Start	Transition	M/E	60	DSK	60	FTB	60
Keyer							
P-in-P	Wipe Effects	Wipe	1	Soft	0	Width	0
P-in-P Keyer	Border	Luma	100	Sat	80	Hue	0.0
DSK	Position	X	0%	Y	0%		
Stills							
User Mem	Matte	Luma	100	Sat	80	Hue	0.0
Inputs							
Outputs							
Setup							

The basic mode options are:

Start	Transition	M/E	60	DSK	60	FTB	60
Keyer							
P-in-P	Wipe Effects	Wipe	1	Soft	0	Width	0
P-in-P Keyer							
DSK							
Stills							
User Mem							
Inputs							
Outputs							
Setup							

7.1.1 Transition

The transition option allows the user to set the transition duration, in frames, for switching to the PGM view when using the **AUTO**, **DSK** and **FTB** buttons. The sub-options are (AUTO) Mix Effect (**M/E**), Downstream Key (**DSK**) and Fade-To-Black (**FTB**). If the M/E is set to a value of 50 then the transition will take effect over a period of 50 frames or roughly 2 seconds. To see the default values of the **transition speed buttons** press them in turn 1, 2, 3 whilst the START menu is displayed. These default values for the speed buttons cannot be changed but a different user defined M/E value can be set instead. When the **AUTO button** is pressed, the transition will take the current M/E value. This will be defined either by the user setting the M/E value or the currently selected speed button. If all three speed buttons are white then the user defined M/E value is active. If a speed button is backlit blue then the default value for that button replaces the user set M/E value.

7.1.2 Wipe Effects

This sub-option allows the user to select the Wipe Effect as well as configure the wipe's border softness and width.

- **Wipe** – Wipe Effect Selection.
- **Soft** – A low value results in a solid edge border and a high value gives a soft diffused border.
- **Width** – A low value results in a thin border and a high value gives a wide border.

7.1.3 Border

After selecting this sub-option, the user will then be allowed to fine-tune the border color by adjusting the Luma, Saturation and Hue values, i.e. Luma, Sat and Hue.

7.1.4 Position

Position allows the user to adjust the centre position of some wipes (e.g Circle & Elipse). X represents the horizontal position and Y represents the vertical position.

X	Y
Positive value: position the wipe centre to the right Negative value: position the wipe centre to the left Zero value: Position the wipe centre at the screen centre	Positive value: move the wipe centre up Negative value: move the wipe centre down Zero value: Position the wipe centre at the screen centre

7.1.5 Matte

The user can configure the Matte Luma, Saturation and Hue under this sub-option.

7.2 Keyer

Keyer of the SE-700 provides the user with the capability of image keying.

Advanced mode options

Start	Keyer	Chroma	Self	Priority	Top
Keyer	Keyer Ctrl	Lift 0	Gain 1.0	Opac	100
P-in-P	Key Source	Input 1	Fill Black		
P-in-P Keyer					
DSK	CK Setup	CK Auto	Hue 110.0	Luma	80
Stills		K Acc 160	K Lift 10	K Gain	5.0
User Mems		Hi-Light 0	Lo-Light 0	Bg-Supp	OFF
Inputs					
Outputs	Mask	Left 0.0	Right 0.0		
Setup		Top 0.0	Bot 0.0		

Basic mode options

Start	Keyer	Chroma	Self	
Keyer	Keyer Ctrl	Lift 0	Gain 1.0	
P-in-P				
P-in-P Keyer	CK Setup	CK Auto	K Lift 10	K Gain 5.0
DSK				
Stills	Mask	Left 0.0	Right 0.0	
User Mems		Top 0.0	Bot 0.0	
Inputs				
Outputs				
Setup				

7.2.1 Keyer

There are three keying modes available: **Linear**, **Luma**, and **Chroma**.

After the keying mode is chosen, select **Self** if only one source is enabled for the keyer, which is Key source and select **Split** if two sources are enabled for the keyer, which are Key and Fill sources.

Priority sets the key image to either the top layer or bottom layer.

7.2.2 Keyer Control

Keyer Control adjusts lift, gain and opacity of the key image.

Lift adjusts the dark/black areas of the key image.

Gain adjusts the light/white areas of the key image.

Opacity adjusts the transparency of the overall foreground key image.

7.2.3 Key Source

This sub-option allows the user to assign the key source; various options are listed below:

Bars	Matte	Freeze	Still	Input4	Input3	Input2	Input1	Black
------	-------	--------	-------	--------	--------	--------	--------	-------

7.2.4 Fill Source

This sub-option allows the user to assign the fill source; various options are listed below:

Bars	Matte	Freeze	Still	Input4	Input3	Input2	Input1	Black
------	-------	--------	-------	--------	--------	--------	--------	-------

7.2.5 Chroma

In this sub-option, the user will be able to find all the parameters needed to perform chromakeying of the green backdrop.

CK Setup

CK Auto: This function calculates the best Hue & Luma values for the current Keyer source.

Hue: This parameter adjusts the color of the chroma key. A typical green screen value will be around 120. Blue screen value will be around 240.

Luma: This parameter adjusts the luma value of the chroma key

Key Acc (Key Acceptance): Key Acceptance sets the range of hues or colors (0 – 360 degrees) that closely match the background color to be keyed. The user can start with a value of 120 degrees and this value can be fine-tuned up or down depending on the setup of the green or blue screen studio.

Key Lift (K Lift): Key Lift adjusts the performance of the chroma key in dark or black areas. Apply more Key Lift if the dark areas are becoming too transparent.

Key Gain (K Gain): Key Gain adjusts the performance of the chroma key in light or white areas. Apply more Key Gain if the light areas are becoming too transparent.

Hi-Light: Hi-light boosts the foreground key in high luminance area.

Lo-Light: Lo-light boosts the foreground key in low luminance area.

Bg-Supp: Background Suppress removes the Luma (Brightness) of the background from the final image. Bg-Supp turns ON/OFF background suppression.

7.2.6 Mask

The Mask feature allows the user to configure the Mask in chroma mode, luma mode or linear mode.

- Left – Left sets the left edge of the keyer mask.
- Right – Right sets the right edge of the keyer mask.
- Top – Top sets the top edge of the keyer mask.
- Bottom – Bottom sets the bottom edge of the keyer mask.

7.3 P-In-P

Picture-In-Picture (P-In-P) places an image on the PGM or PVW screens.

Advanced mode options

Start	P-in-P Keyer	Black		
Keyer	Position	X 20%	Y 10%	Size 50%
P-in-P	Border	Luma 0	Sat 0	Hue 0.0
P-in-P Keyer	Border	Width 0		
DSK				
Stills	Crop	Left 0	Right 0	Size 0
User Mem	Crop	Top 0	Bot 0	
Inputs				
Outputs				
Setup				

Basic mode options

Start	P-in-P Keyer	Black		
Keyer	Position	X 20%	Y 10%	Size 50%
P-in-P	Border	Luma 0	Sat 0	Hue 0.0
P-in-P Keyer	Border	Width 0		
DSK				
Stills	Crop	Left 0	Right 0	Size 0
User Mem		Top 0	Bot 0	
Inputs				
Outputs				
Setup				

7.3.1 P-In-P Keyer

This sub-option allows the user to assign the P-In-P source; various options are listed below:

Bars	Matte	Freeze	Still	Input4	Input3	Input2	Input1	Black
------	-------	--------	-------	--------	--------	--------	--------	-------

7.3.2 Position

The user can adjust the position of the PIP screen by adjusting values of **X**, **Y** and **SIZE**, where X is the horizontal position, Y is the vertical position and Size is the PIP screen size.

X	Y	Size
Positive value: position the PIP image to the right Negative value: position the PIP image to the left Zero value: Position the PIP image at the center	Positive value: move the PIP image up Negative value: move the PIP image down Zero value: Position the PIP image at the center	Ranges from 0 to 100 with 1% being the smallest and 100 being the largest. So 50% would represent a PIP image which is half the size of the background image. 100% would see the PIP image totally cover the background image unless offset to one side.

7.3.3 Border

PIP border color can be set by adjusting the **Luma**, **Saturation** and **Hue** values.

7.3.4 Border Width

The Width of the border can also be adjusted. A width of zero (0) will turn the PIP border off.

7.3.5 Crop

The PIP image crop can be adjusted by modifying the following parameters:

- **Left** – Adjusts the position of the left edge of the PIP image
- **Right** – Adjusts the position of the right edge of the PIP image
- **Size** – Adjusts the PIP image crop size
- **Top** – Adjusts the position of the top edge of the PIP image
- **Bot** – Adjusts the position of the bottom edge of the PIP image

7.4 P-in-P Keyer

Advanced mode options

Start	P-in-P Src	Input 2	Priority	Bot	
Keyer	Keyer	Full			
P-in-P	Keyer Ctrl	Lift 0	Gain 1.0	Opac	100
P-in-P Keyer					
DSK	CK Setup	CK Auto	Hue 110.0	Luma	80
Stills		K Acc 160.0	K Lift 10	K Gain	5.0
User Mems		Hi-Light 0	Lo-Light 0		
Inputs					
Outputs	Mask	Left 0.0	Right 0.0		
Setup		Top 0.0	Bot 0.0		

Basic mode options

Start	Keyer	Full		
Keyer				
P-in-P	CK Setup	CK Auto	K Lift 10	K Gain 5.0
P-in-P Keyer				
DSK				
Stills				
User Mems				
Inputs				
Outputs				
Setup				

7.4.1 P-In-P Source

This sub-option allows the user to assign the **P-In-P source**; various options are listed below:

Bars	Matte	Freeze	Still	Input 4	Input 3	Input 2	Input 1	Black
------	-------	--------	-------	---------	---------	---------	---------	-------

Priority sets the key image to either the **top** layer or **bottom** layer.

7.4.2 Keyer

The Keyer option defines the keyer mode, which is either **Chroma** or **Full** mode.

Chroma Mode: Chromakeying on PIP screen

Full Mode: Full PIP screen

7.4.3 Keyer Control

Keyer Control adjusts lift, gain and opacity of the key image.

Lift adjusts the dark/black areas of the key image.

Gain adjusts the light/white areas of the key image.

Opacity adjusts the transparency of the overall foreground key image.

7.4.4 Chroma

CK Setup

CK Auto: This function calculates the best Hue & Luma values for the current Keyer source.

Hue: This parameter adjusts the color of the chroma key. A typical green screen value will be around 120. Blue screen value will be around 240.

Luma: This parameter adjusts the luma value of the chroma key.

Key Acc (Key Acceptance): Key Acceptance sets the range of hues or colors (0 – 360 degrees) that closely match the background color to be keyed. The user can start with a value of 120 degrees and this value can be fine-tuned up or down depending on the setup of the green or blue screen studio.

Key Lift (K Lift): This parameter adjusts the performance of the chroma key in dark or black areas. Apply more Key Lift if the dark areas are becoming too transparent.

Key Gain (K Gain): This parameter adjusts the performance of the chroma key in light or white areas. Apply more Key Gain if the light areas are becoming too transparent.

Hi-Light: Hi-light boosts the foreground key in high luminance area.

Lo-Light: Lo-light boosts the foreground key in low luminance area.

Bg-Supp: Background Suppress removes the Luma (Brightness) of the background from the final image. Bg-Supp turns ON/OFF background suppression.

7.4.5 Mask

The Mask feature allows the user to configure the Mask in chroma mode or full mode.

- Left – Left sets the left edge of the P-in-P keyer mask.
- Right – Right sets the right edge of the P-in-P keyer mask.
- Top – Top sets the top edge of the P-in-P keyer mask.
- Bottom – Bottom sets the bottom edge of the P-in-P keyer mask.

7.5 Downstream Key

This feature places downstream key on the PGM or PVW screens.

Advanced mode options

Start	DSK	Linear	Self	
Keyer	Keyer Ctrl	Lift 0	Gain 0.0	Opac 100
P-in-P	Key Source	Input 4	Fill Input 4	
P-in-P Keyer				
DSK				
Stills	Mask	Left 0.0	Right 0.0	
User Mem		Top 0.0	Bot 0.0	
Inputs				
Outputs				
Setup				

Basic mode options

Start	DSK	Linear	Self	
Keyer	Keyer Ctrl	Lift 0	Gain 0.0	Opac 100
P-in-P				
P-in-P Keyer				
DSK				
Stills				
User Mem				
Inputs				
Outputs				
Setup				

7.5.1 DSK

The DSK keyer options are **Linear** and **Luma**. After the DSK keyer option is chosen, select **Self** if only one source is enabled for DSK keyer, which is the Key source. Select **Split** if two sources are enabled for the DSK keyer, which are Fill and Key sources. An example of a Linear self key set up could be using an HDMI input from a Windows laptop that is running Datavideo's CG-200 Character Generator software.

7.5.2 Keyer Control

Keyer Control adjusts lift, gain and opacity of the key image.

Lift adjusts the dark/black areas of the key image.

Gain adjusts the light/white areas of the key image.

Opacity adjusts the transparency of the overall foreground key image.

7.5.3 Key Source

This sub-option sets the source of the downstream **key source**.

Bars	Matte	Freeze	Still	Input4	Input3	Input2	Input1	Black
------	-------	--------	-------	--------	--------	--------	--------	-------

7.5.4 Fill Source

This sub-option sets the source of the downstream **key fill**.

Bars	Matte	Freeze	Still	Input4	Input3	Input2	Input1	Black
------	-------	--------	-------	--------	--------	--------	--------	-------

7.5.5 Mask

The Mask feature allows the user to configure the Mask in **Luma** mode or **Linear** mode.

- **Left** – Left sets the left edge of the DSK keyer mask.
- **Right** – Right sets the right edge of the DSK keyer mask.
- **Top** – Top sets the top edge of the DSK keyer mask.
- **Bottom** – Bottom sets the bottom edge of the DSK keyer mask.

7.6 Stills

Still allows the user to load images from the memory, save images to the memory, and save the images captured.

Advanced mode options

Start	Load Still	Load	Still Num 10	Still FS3
Keyer		Thumbnail Picture - 1	Thumbnail Picture	Thumbnail Picture + 1
P-in-P				
P-in-P Keyer				
DSK	Save Still	Save	Still FS3	Still Num 10
Stills				
User Mems	Freeze	1 Live	2 Live	3 Live
Inputs		4 Live	Freeze	
Outputs				
Setup				

Basic mode options

Start	Load Still	Load	Still Num 10	Still FS3
Keyer		Thumbnail Picture - 1	Thumbnail Picture	Thumbnail Picture + 1
P-in-P				
P-in-P Keyer				
DSK	Save Still	Save	Still FS3	Still Num 10
Stills				
User Mems				
Inputs				
Outputs				
Setup				

7.6.1 Load Still

Upon selecting “Load Still”, the user can then choose the memory location from which the still image is loaded. The following are the destinations to which the still image can be loaded:

- Freeze
- Input 4
- Input 3
- Input 2
- Input 1
- Still FS3
- Still FS2
- Still FS1

Select “Load” to load the still image to the determined destination.

Image Preview is available below the “Load Still” row. “**Image Preview – 1**” allows the user to preview the previous image, “**Image Preview**” displays the image that will be loaded when “**Load**” is selected, and “**Image Preview + 1**” shows the next image.

7.6.2 Save Still

“**Save Still**” allows the user to save the still image to a specific memory location. The user should determine the source of the still image first. The available sources are listed below:

- Freeze
- Input 4
- Input 3
- Input 2
- Input 1
- Still FS3
- Still FS2
- Still FS1

To complete the save, the user can simply select “**Save**” after determining the memory location.

7.6.3 Freeze

“Freeze” allows the user to load an image to **Inputs 1-4** from one of the four sources listed as follows:

- Clip
- Still
- Freeze
- Live

“**Freeze**” also allows the user to load an image to the “**Freeze**” window from one of the two sources listed as follows:

- Clip
- Still

7.7 User Mems

In this option, the user is allowed to **load** previously saved settings and **save** the currently configured settings.

Advanced mode options

Start	Load Mem	Memory	13	Load	
Keyer					
P-in-P	Save Mem	Memory	13	Save	
P-in-P Keyer					
DSK					
Stills					
User Mems					
Inputs					
Outputs					
Setup					

Basic mode options

Start	Load Mem	Memory	13	Load	
Keyer					
P-in-P	Save Mem	Memory	13	Save	
P-in-P Keyer					
DSK					
Stills					
User Mems					
Inputs					
Outputs					
Setup					

7.7.1 Load Memory

Use the up/down arrow to scroll to the desired memory location and load the saved setting by selecting “Load”. The user can also press one of the USER memory shortcut buttons (1-6) on the control panel as a quick way of loading those previously saved User configurations.

7.7.2 Save Memory

Use the up/down arrow to scroll to the desired memory location and save the current setting by selecting “Save”

7.8 Inputs

This feature allows the user to configure the color of the Inputs 1-4. In addition, the user can shuffle the contents between Inputs 1-4, Still and Freeze.

Advanced mode options

Start	Input 1	Black	0	White	100	Chrom	1.0
Keyer	Input 2	Black	0	White	100	Chrom	1.0
P-in-P	Input 3	Black	0	White	100	Chrom	1.0
P-in-P Keyer	Input 4	Black	0	White	100	Chrom	1.0
DSK							
Stills	Freeze	1	Live	2	Live	3	Live
User Mems		4	Live				
Inputs							
Outputs	Crosspoint	1	Input 1	2	Input 2	3	Input 3
Setup		4	Input 4	5	Still	6	Freeze

Basic mode options

Start	Freeze	1	Live	2	Live	3	Live
Keyer		4	Live				
P-in-P							
P-in-P Keyer	Crosspoint	1	Input 1	2	Input 2	3	Input 3
DSK		4	Input 4	5	Still	6	Freeze
Stills							
User Mems							
Inputs							
Outputs							
Setup							

7.8.1 Input 1-4

By selecting the corresponding input (Inputs 1-4), the user will then be allowed to configure the colour of the input 1-4 by adjusting its Black Level, White Clip and Chroma Gain parameters.

7.8.2 Freeze

“Freeze” allows the user to load an image to **Inputs 1-4** from one of the four sources listed as follows:

- **Clip**
- **Still**
- **Freeze**
- **Live**

7.8.3 Crosspoint

Crosspoint gives the user the ability to shuffle the contents between Inputs 1-4, Still and Freeze. In other words, the user will be able to assign any of the sources of Inputs 1-4, Still and Freeze to the 6 input buttons (1, 2, 3, 4, Still and Freeze) of the Program and Preset rows as desired.

7.9 Outputs

This option allows the user to configure various output settings such as video output, audio output, and GPI Out.

Advanced mode options

Start	Outputs	Sdi 1	Pgm	Sdi 2	Pgm	HDMI	MultiV
Keyer						HDMI	1080P
P-in-P	Audio	Mode	Analog	Level	Auto		
P-in-P Keyer		SDI 1	On	SDI 2	On	HDMI	On
DSK							
Stills	GPI Out	Off		Mode	Pulse	Width	1
User Mems		Input 1		Delay	0		
Inputs							
Outputs	Multiviewer	AutoNum	Off	Label Inf	Off	Trns Lab	Off
Setup							

Basic mode options

Start	Outputs	Sdi 1	Pgm	Sdi 2	Pgm	HDMI	MultiV
Keyer						HDMI	1080P
P-in-P	Audio	Mode	Analog	Level	Auto		
P-in-P Keyer		SDI 1	On	SDI 2	On	HDMI	On
DSK							
Stills							
User Mems							
Inputs							
Outputs							
Setup							

7.9.1 Outputs

In general, there are three output ports (**SDI 1**, **SDI 2** and **HDMI**) available, which can be configured to output one of the following:

- Freeze
- Still
- Input 4
- Input 3
- Input 2
- Input 1
- CLN PVW (Clean PVW)
- CLN PGM (Clean PGM)
- PG + DSK
- PVW
- PGM
- MultiV (Multi view)

In addition to selecting your output source, you are also allowed to set two different resolutions to the HDMI output port. The two available resolutions are 1080i and 1080p.

Please note that when HDMI OUT is set to 1080i, image will be enlarged on the DELL 24" monitor (Wide Mode = 1:1), exceeding the viewable screen area (overscan). In 1080p and 720p modes, image overscan and shifts are seen on BENQ 37"/SONY 42" TV.

7.9.2 Audio

The Audio sub-options for the SDI and HDMI outputs allow the user to individually turn ON/OFF the embedded audio component at the **SDI1-out**, **SDI2-out** and **HDMI-out**.

Mode (Off/Analog): The SE-700 can only accept external audio using the analogue XLR inputs on the rear panel. Ideally a master audio mixer would be used alongside the SE-700. A Datavideo AM-100 or AD-200 could be considered. By changing the Audio sub option from Analogue to OFF will mute the incoming XLR audio from the external master audio mixer.

Level (EBU/SMPTE/AUTO): There are two different audio standards available for selection. The user can either select the EBU or SMPTE standard. By selecting AUTO allows the device to automatically detect the audio standard.

7.9.3 GPI Out

This allows the user to perform GPI configuration. After turning on the GPI, select the GPI **mode**, which is either level or pulse. The pulse width can also be configured in the sub-option **Width** (1-9). GPI out can then be assigned to one of Inputs 1-4 and the **delay** can be set to between 1 and 99. This feature could be used to trigger playback from an external playback device such as Datavideo's NVP-20 or HRS-30 unit.

7.9.4 Multiviewer

AutoNum: The Multiview windows can be automatically numbered, and this sub-option turns ON/OFF automatic numbering.

Label Inf: This sub-option turns ON/OFF Label information. Input label is followed by information which describes the input as still, live or frozen image.

Trns Lab: This sub-option turns ON/OFF Label Transparency. Once enabled, the background of the label is then turned from a solid colour to transparent.

7.10 Setup

In the “Setup” menu, the user can change the **resolution**, switch between full and simplified menu versions, adjust the **menu preferences**, enable/disable **Auto Save**, reset the machine to its **Factory Default** settings, choose the preferred OSD menu **language**, **upgrade firmware** and view the **current firmware versions** (Interface, Mainboard and Keyboard).

Advanced mode options

Start	Standard	1080i/50	Save Setup	
Keyer	Menu Mode	Advanced		
P-in-P	Menu Pref	Blue	Transp 1	Size Normal
P-in-P Keyer	Menu Pos	Bot		
DSK				
Stills	Auto Save	Off		
User Mems	Factory Def	Reset	Reset Names	
Inputs	Language	English		
Outputs	Software	Upgrade	(Available only when the USB storage device containing the latest firmware file is inserted)	
Setup	s/w: v1.1.1.1	f/w: 2015-08-03		Kbd: v2.15

Basic mode options

Start	Standard	1080i/50	Save Setup	
Keyer	Menu Mode	Basic		
P-in-P	Menu Pref	Blue	Transp 1	Size Normal
P-in-P Keyer	Menu Pos	Bot		
DSK				
Stills	Auto Save	Off		
User Mems	Factory Def	Reset	Reset Names	
Inputs	Language	English		
Outputs	Software	Upgrade	(Available only when the USB storage device containing the latest firmware file is inserted)	
Setup	s/w: v1.1.1.1	f/w: 2015-08-03		Kbd: v2.15

7.10.1 Menu Preference

In menu preference, the user is allowed to set the menu color, menu transparency level, menu size and the display position.

Menu color: the available options are blue and grey

Options of **Menu Transparency** are listed below:

0: No Transparency

1: Background 50% Transparent (buttons not Transparent)

2: All Menu 50% Transparent

Menu Size

The menu size options are:

1. Normal

2. Small (1080i Mode)

3. Large (720p Mode)

Menu Position

Menu Position gives the user ability to select several positions for the Menu area on the Screen. The current options are Centre, Top, Left, Right and Bottom.

7.10.2 Standard

This option allows the user to choose the appropriate output resolution such as 1080i/50. Once done, simply select "Save" to confirm the selected output resolution. The available resolutions are 1080i/50/59.94/60, 720p/60/59.94/50.

7.10.3 Menu Mode

The user is allowed to switch between full and simplified menu versions. Select "Advanced" for full menu display or "Basic" to display a condensed version of the OSD menu.

7.10.4 Auto Save

When enabled, your last settings will be automatically saved before the machine is shut down. At the next boot, the machine will automatically load the last saved settings. In addition, a Still Load will cause the auto save to occur.

7.10.5 Factory Default

Reset: This option resets the machine to the factory default settings.

7.10.6 Reset Names

This resets the Multiviewer labels (Input 1-4) to their default settings.

7.10.7 Language

The available languages for OSD menu are English and Traditional Chinese.

7.10.8 Software

This option is only available when the USB storage device containing the latest firmware file is inserted. Select Upgrade to start the firmware upgrade process. Refer to the [FIRMWARE UPGRADE](#) section for more details.

At the bottom of the menu, you will be able to view the version number of the latest firmware installed.

Chapter 8 Applications

8.1 Chromakeyer

1. Set up studio equipment including lights and the backdrop (Green/Blue).
2. Press the “**KEYER PGM**” button to display the keyer effect on the PGM Output Display.
3. Press the “**KEYER SETUP**” button to open the Keyer Setting Menu.

Start	Keyer	Chroma	Split	Priority	Top
Keyer	Keyer Ctrl	Lift 0	Gain 1.0	Opac	100
P-in-P	Key Source	Input 1	Fill Black		
P-in-P Keyer					
DSK	CK Setup	CK Auto	Hue 110.0	Luma	80
Stills		K Acc 160	K Lift 10	K Gain	3.0
User Mems		Hi-Light 0	Lo-Light 0	Bg-Supp	OFF
Inputs					
Outputs	Mask	Left 0.0	Right 0.0		
Setup		Top 0.0	Bot 0.0		

4. Select “**Chroma**” and “**Split**” under the “**Keyer**” sub-option.
5. Select the camera signal to be chromakeyed under the “**Key Source**” sub-option.
6. Adjust the left, right, top and bottom values of the “**Mask**” sub-option to set the chroma key range based on the green or blue backdrop size.
7. CK Setup
 - K ACC defines a color range close to the color (blue/green) of the studio backdrop.
 - K Lift adjusts the opaqueness and transparency.
 - K Gain adjusts the chromakey performance to achieve perfect chromakeying.
 - Luma adjusts luma value of the chroma key.
 - Bg-Supp removes foreground and background luma (brightness) from the final image.
8. Chroma Key setting is complete.

Remarks: The SE-700 is equipped with auto chromakeying function so if after following the above steps, a clean chromakeying effect cannot be achieved, you may first use the CK Auto function under the CK Setup sub-option and then fine-tune other parameters to achieve perfect chromakeying.

8.2 DSK and PiP

Hardware Installation

1. Open CG-250 on the notebook computer and use an HDMI cable to connect the HDMI ports of the notebook and the TC-200 Title Creator.
2. Locate SE-700’s four input ports, which are SDI1, SDI2, HDMI1 and HDMI2.
3. CG image can be sent to the SE-700 via TC-200.
4. The two SDI output ports on the TC-200 are set to Fill Source and Key Source, which are respectively connected to SE-700’s SDI1 input and SDI2 input.
5. Camera is connected to SE-700’s HDMI1 input.
6. iPad is connected to APPLE TV box via Wi-Fi and the APPLE TV box is connected to SE-700’s HDMI2 input.
7. Locate SE-700’s three output ports and connect one output port to the Multiview monitor.
8. Switch on the SE-700’s power.

Configuration

1. After the SE-700 is powered on, Multiview will be displayed on the monitor. Input 1 window displays the Fill Source, Input 2 window displays the Key Source, Input 3 window displays the camera image and Input 4 window displays the iPad screen (inputs can be configured under the “**Inputs**” option).
2. Press the “**MENU**” button on the SE-700 Control Panel to open the OSD menu on the Multiview monitor and then select “**DSK**” option.
3. CG Overlay input setting (Input 1 / Input 2): Set the Key Source to Input 2 and Fill Source to Input 1.

Start	DSK	Linear	Self	
Keyer	Keyer Ctrl	Lift 0	Gain 0.0	Opac 100
P-in-P	Key Source	Input 4	Fill Input 4	
P-in-P Keyer				
DSK				
Stills	Mask	Left 0.0	Right 0.0	
User Mems		Top 0.0	Bot 0.0	
Inputs				
Outputs				
Setup				

4. Select a background image under the “**Stills**” option before performing Chromakey configuration.

Start	Load Still	Load	Still Num 10	Still FS3
Keyer		Thumbnail	Thumbnail Picture	Thumbnail
P-in-P		Picture - 1		Picture + 1
P-in-P Keyer				
DSK	Save Still	Save	Still FS3	Still Num 10
Stills				
User Mems	Freeze	1 Live	2 Live	3 Live
Inputs		4 Live	Freeze	
Outputs				
Setup				

5. After a background image is chosen, select “**Load Still**”.
6. Enter the “**Keyer**” option to configure Chromakey.
7. Set Key Source to Input 3 and Fill to reference to Still.
8. Select “**CK Auto**” to trigger auto chromakeying, which automatically sets the chromakey settings to a basis point and then manually fine tune “**K Lift**” or “**K Gain**” to adjust the chromakeying effect.

Start	Keyer	Chroma	Self	Priority Top
Keyer	Keyer Ctrl	Lift 0	Gain 1.0	Opac 100
P-in-P	Key Source	Input 1	Fill Black	
P-in-P Keyer				
DSK	CK Setup	CK Auto	Hue 110.0	Luma 80
Stills		K Acc 160	K Lift 10	K Gain 5.0
User Mems		Hi-Light 0	Lo-Light 0	Bg-Supp OFF
Inputs				
Outputs	Mask	Left 0.0	Right 0.0	
Setup		Top 0.0	Bot 0.0	

9. Finally enter the “P-in-P” option and set P-in-P source to Input 4.
10. Confirm the P-in-P location by adjusting the X and Y values first and then modify its size.

Start	P-in-P Keyer	Black		
-------	---------------------	--------------	--	--

Keyer	Position	X	20%	Y	10%	Size	50%
P-in-P	Border	Luma	0	Sat	0	Hue	0.0
P-in-P Keyer	Border	Width	0				
DSK							
Stills	Crop	Left	0	Right	0	Size	0
User Mems	Crop	Top	0	Bot	0		
Inputs							
Outputs							
Setup							

- Exit the OSD menu to complete the configurations. When in use, make sure PIP and Keyer effects are applied to the PGM View, and check if the final image view is the desired style. After everything is finalized, enable DSK to display the subtitles.

Chapter 9 Appendices

Appendix 1: Firmware Upgrade

1. Locate the FW Upgrade USB port on the back panel of the SE-700.



2. Insert the USB stick that contains the latest firmware to the FW upgrade port.
3. Power on the device and the device should automatically detect the connected USB storage device.
4. Press the **"MENU"** button on the control panel to open the menu on the monitor screen.
5. Press the **"ENTER"** button on the control panel to browse through the menu using the **arrow** buttons on the control panel.
6. Press the **"down arrow"** button to scroll to the **"Setup"** Option.
7. Press the **"ENTER"** button again to enter the **"Setup"** menu.
8. Press the **"down arrow"** button to scroll to the **"Software"** Sub-option and then press the **"ENTER"** button to select the **"Software"** Sub-option.
9. Press the **"right arrow"** button to scroll to **"Upgrade"** and then press the **"ENTER"** button to start the upgrade process.
10. Reboot the device after the upgrade process is complete (background of the **"Upgrade"** turns from red to green).

Steps 11-13 are applicable if the kbd firmware is updated.

11. After the device is rebooted, the user will first see the color LED of the program and preset rows lights up one after one, which means that the device is updating the control panel firmware automatically.
12. After the control panel firmware is updated successfully, all color LEDs will start to flash, indicating the completion of all firmware upgrade.
13. Reboot the machine again to complete the firmware upgrade process.

Appendix 2: Frequently-Asked Questions

This section describes problems that you may encounter while using the SE-700. If you have questions, please refer to related sections and follow all the suggested solutions. If problem still exists, please contact your distributor or the service center.

Q: How to use the P-in-P Keyer function?

1. Connect a source with a green backdrop
2. Press and hold “PIP PVW” button and select an input source from the preset row
3. Press “PIP PGM” button to open the PIP window on PGM Screen
4. Press “PIP SETUP” button to open the P-in-P Setting window
5. Set the XY coordinates and the PIP window size to your preference
6. Go to P-in-P Keyer setting menu and configure the following to achieve chromakeying of the green backdrop
 - P-in-P Src: Select an input source
 - Keyer: Chroma
 - Keyer CTRL: Lift 0 / Gain 0 / OPAC 100
 - CK Matte: HUE 120~125 / LUMA 100
 - CK Key: K ACC 140 / K Lift 10 / K Gain 16

Q: How to use the Keyer function?

1. Connect a source with a green backdrop
2. Press and hold “KEYER PVW” button and select an input source from the preset row
3. Press “KEYER PGM” button to display the selected source on PGM Screen
4. Press “KEYER SETUP” button to open the Keyer Setting window
5. Configure the following to achieve chromakeying of the green backdrop
 - Keyer: Chroma
 - Keyer CTRL: Lift 0 / Gain 0 / OPAC 100
 - CK Matte: HUE 120~125 / LUMA 100
 - CK Key: K ACC 140 / K Lift 10 / K Gain 16

Q: Can we save the PGM image captured using the GRAB function to the SD card?

Currently the PGM image captured using the GRAB function is saved temporarily to INPUT 6 and will be lost once the SE-700 is powered off. Future firmware release will allow the user to permanently save the PGM image captured using the GRAB function to the SD card.

Q: How to import logo on the SE-700?

The SE-700 does not have the feature for importing the logo, you can upload the logo using Luma Keyer or DSK Keyer.

Q: Why can't I use the SE-700 Wipe Position function?

The SE-700 Wipe Position function is only supported in Wipe Mode.

Q: Why Still Frame Store does not have the memory function?

You can store a still image to any of the three Still Frame Stores (FS1-FS3), and then save it to the User Memory. Reboot the SE-700 and then load the saved still image to the Still Frame Store.

Q: I want to keep my settings after I reboot the SE-700.

You need to execute setup/save on the SE-700. All parameters can be saved in memory 0 under the option “user/save Mem”. In this way, the parameters can be kept even after the SE-700 is rebooted.

Q: The SE-700 cannot be powered on if the power is cut during the FW update using the USB Dongle.

If the power is cut or the device is switched off while the firmware is being updated (SE-700 M/B/setup/upgrade), this will cause corrupted data on the SD Card and thus the SE-700 will then fail to boot. The SD card will need to be re-programmed.

Q: I cannot roll back to older SE-700 SW versions.

Yes, this is because the system structure has been modified, if you have used SE-700_v0.9.9.4 and above, you will not be able to roll back to older versions.

Q: On the control panel, F3 button does not have any function.

F3 button has been defined as “Restoring to Default” in V_1.0.0.0.

- i. Pressing F3 button while in the second level sub-option of one particular function resets all parameters of that sub-option to default.
- ii. Pressing F3 button in the first level option of that particular function resets all parameters of that option to default.

Q: What are the options under Outputs/Audio/Level in the MENU?

AUTO, SMPTE and EBU are the three sub-options available for the option Analog Audio Level. Three different digital audio level specifications give the user flexibility to choose whether to use the American Standard or the European Standard. If AUTO is selected, then the SE-700 will automatically use

- i. SMPTE SPEC (-24 dBFS) when the resolution settings are 1080i/59.94/60 and 720P/59/60; and
- ii. EBU SPEC (-18 dBFS) when the resolution settings are 1080i/50 and 720p/50.

Q: Under the option Setup/Standard, 1080i/50 mode is selected and nothing is seen on the HDMI output to Datavideo’s TVS-1000.

When the SE-700 is set to 1080i, the HDMI output resolution will be set to 1080p, which is not supported on the TVS-1000 and this is why you cannot see anything on the screen.

Q: Under the option Outputs/HDMI PORT, assign the output to be PGM SOURCE but it will be automatically switched back multiviewer.

The SE-700 output consists of two SDI OUT and one HDMI OUT, and if the system detects that all three outputs are set to sources other than multiviewer, the system will then force to reset the HDMI OUT to multiviewer.

Q: When PIP PGM and PIP PVW buttons are turned on at the same time, PIP is not displayed on PVW screen, and if only the PIP PGM button is turned on, PIP is seen on both PGM and PVW screens. The same issue occurs in KEYER and DSK.

The SE-700 exhibits different behaviors from the SE-2200.

Turning on PIP PVW/KEYER PVW/DSK PVW displays the effect on the PVW screen. Turn on the PVW, and after the effect is configured, turn on PIP PGM/LUMA PGM/DSK PGM to take the effect to PGM view. (The user can also use the CUT button or T-BAR to perform the transition. If only the PIP PGM/KEYER PGM/DSK PGM is turned on, you will see the effect on both PVW and PGM views.)

Q: PIP image does not fill the PIP screen.

When X = 0, Y = 0, and Size = 100%, PIP image fails to fully fill the PIP screen (or the initial position is incorrect), a few lines will appear at the bottom and when switched to underscan mode, the top and bottom of the background image on the PIP screen can be seen through.

Q: In the Still option, images are sometimes distorted if they are captured from live video fed into Inputs 1-4.

It is recommended to use still images in the Still option.

Q: Is CUT transition available for DSK function?

DSK function supports CUT transition from firmware version V 1.1.0.5 onwards.

Q: What are the expected behaviors of PIP/LUMA/DSK buttons?

PIP PVW/Keyer PVW/DSK PVW Button ON: Effect displayed on PVW Screen; after configuring parameters of PIP/Keyer/DSK, enable PIP PGM/Keyer PGM/DSK PGM to switch PIP/Keyer/DSK to PGM Screen (or the user can use CUT or T-Bar to perform transition; CUT is not available for DSK though). If only PIP PGM/Keyer PGM/DSK PGM are enabled, then the effect is displayed on both PVW and PGM screens.

Q: Why can't image captured using the Freeze function be found after the SE-700 is restarted?

Image captured using the Freeze function will be lost after power is switched off. However, you can save it as a still image if you want to keep it.

Q: Can PIP/KEYER/DSK be enabled at the same time?

Yes, PIP/KEYER/DSK can be enabled at the same time with PIP at the bottom most layer, Keyer in the middle and DSK on the topmost layer.

Q: 720p Video output on HDMI-1 cannot be displayed on TLM-700HD.

Please use TLM-170H/170P/434H for such application.

Q: Parameter scroll is only one-direction, i.e. once the end of the list is reached, the user should reverse the direction of the scroll to go back to another end of the list.

Some of the parameters allow the user to cycle through the available values, whereas other parameters allow only one direction scroll.

Q: Is there any indication of PIP/Keyer/DSK enable?

There are two indications of PIP/Keyer/DSK enable:

1. There are tally indications for channels set to key and fill sources of PIP/Keyer/DSK.
2. Borders of screens of the multiscreen assigned to PIP/Keyer/DSK will be lit with a color. Also, the PIP/Keyer/DSK button will be lit.

Q: The user is prompted of the warning of insufficient volume capacity while updating firmware on WIN8 Operating System.

In the case of upgrading the keyboard firmware, the user should delete the original firmware file first before copying the new firmware file to the device.

Q: MENU Setup options are not included in the Last Memory.

To remember the new MENU Setup settings, the user must execute SAVE function.

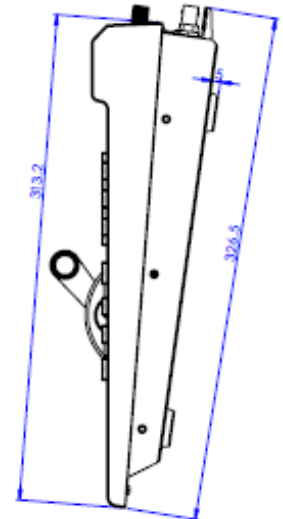
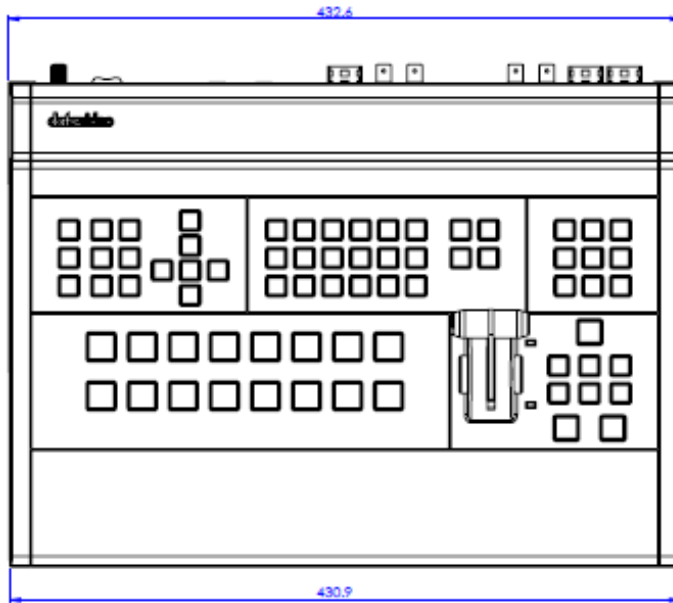
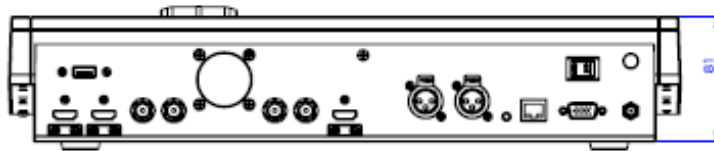
Q: When will "Auto Save function" be triggered?

Auto Save occurs when a new Menu Group is selected, also when the PC Controller App is exited.

Q: What are the 3 mini-pics below the Load Stills menu buttons?

The OSD Stills Menu now shows 3 mini-pics below the Load Stills menu buttons, and these are shown as 8-level black & white images. The Stills/ Still Num & Load buttons are also swapped.

Appendix 3: Dimensions & Weight



*Weight is approximately 4 KG

Appendix 4: Specifications

Connections	
Total Video Inputs	2 HDMI(ver1.3a) + 2 SDI
Total Outputs	1 HDMI (Ver 1.3a) + 2 SDI
SDI Video Input	2 (1080i / 720p)
HDMI Video Input	2 x HDMI(RGB/YUV) 1080i / 720p
SDI Audio Output (PGM output)	2CH
Analog Audio Input	2CH XLR
Internal Frame Synchronizers	4 All Inputs
PGM Out	HDMI / SDI
Multi view Out	HDMI (720P -> 720P ; 1080i->1080P) SDI (720P -> 720P ; 1080i->1080i)
Output can select any of input source	PROGRAM (w/ DSK) Clean PROGRAM PREVIEW (w/o DSK) MULTISCREEN Input 1~4
Audio Indicator on Multi view	Y (output 2CH)
Tally Out	Y
GPI	Y (Level / Pulse Trigger selectable)
Software Updates	Ethernet
Standards	
HD Format Support	1080i/50, 1080i/59.94, 1080i/60, 720p/50, 720p/59.94, 720p/60
SDI Compliance	SMPTE 292M.(SDI output /PGM out)
Video Sampling	4:2:2 10 bit
Color Precision	4:2:2 10 bit
Color Space	4:2:2 YUV
HDMI Input Resolutions for Computers	1280 x 720 59.94Hz 50Hz (720P) and 1920 x 1080 59.94Hz 50Hz (1080p & 1080i)
Processing	
Color Space Conversion	Hardware based real time
Processing Delay	< 1 frame
Audio Mixer	Selectable audio follow video master gain control

Extras	
Downstream Keyers	1
Linear/Luma Keyers	3 (M/E Keyer, PIP, DSK)
Chroma Keyers	1 Upstream Keyer 1 Upstream PIP
Pattern Generators	Color Bar
PIP	1
XPT	Y
Frame store	Total 1000+ Stills on Internal SD Card One dedicated still buffer, one dedicated freeze buffer. Also, any Input can be used as Frame store, 3 Still frames stored in local frame buffers for instant access
Control Panel Compatibility	Use PC via Ethernet; Control panel
Input Voltage	12V
Power consumption	23W
Control Protocol	DVIP
Multi View Monitoring	
Number of Windows	2 (PGM, PVW) +6 (Inputs 1-4, Stills & Freeze) +2 Output windows (SDI1, SDI2)
Routable Windows	Y (Follow XPT)
Tally	Y
Windows Source Labels	Y

Service & Support

It is our goal to make owning and using Datavideo products a satisfying experience. Our support staff is available to assist you to set up and operate your system. Contact your local office for specific support requests. Plus, please visit www.datavideo.com to access our FAQ section.

Datavideo Taiwan

Datavideo Technologies Co., Ltd
10F. No. 176, Jian 1st Rd., Chung Ho
District, New Taipei City 235, Taiwan,
R.O.C.
Tel: +886-2-8227-2888
Fax: +886-2-8227-2777
E-mail: service@datavideo.com.tw

Datavideo USA

Datavideo Corporation
7048 Elmer Avenue.
Whittier, CA 90602,
U.S.A.
Tel: +1-562-696 2324
Fax: +1-562-698 6930
E-mail: sales@datavideo.us

Datavideo Hong Kong

Datavideo Hong Kong Ltd
G/F., 26 Cross Lane
Wanchai, Hong Kong
Tel: +852-2833-1981
Fax: +852-2833-9916
E-mail: info@datavideo.com.hk

Datavideo Europe

Datavideo Technologies Europe BV
Floridadreef 106
3565 AM Utrecht,
The Netherlands
Tel: +31-30-261-96-56
Fax: +31-30-261-96-57
E-mail: info@datavideo.nl

Datavideo China

Datavideo Technologies China Co
101, NO.618, LiuYing Rd, Zhabei District,
Shanghai, China
Tel: +86 21-5603 6599
Fax: +86 21-5603 6770
E-mail: service@datavideo.cn

Datavideo France

Datavideo France s.a.r.l
Cité Descartes 1, rue Albert Einstein
Champs sur Marne
774477-Marne la Vallée cedex 2
Tel: +33-1-60370246
E-mail: info@datavideo.fr

Datavideo United Kingdom

Datavideo UK Limited
Units 1 & 2 Waterside Business Park
Hadfield, Glossop, Derbyshire
SK13 1BE, UK
Tel: +44-1457 851 000
Fax: +44-1457 850 964
E-mail: sales@datavideo.co.uk

Datavideo Singapore

Datavideo Technologies (S) PTE Ltd
No. 178 Paya Lebar Road #06-03
Singapore 409030
Tel: +65-6749 6866
Fax: +65-6749 3266
E-mail: sales@datavideo.sg

Datavideo India

Datavideo Technologies India Pvt Ltd
A-132, Sec-63, Noida-201307,
Uttar Pradesh (UP), India.
Tel: +91-0120-2427337
Fax: +91-0120-2427338
E-mail: sales@datavideo.in



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