



Installation Manual

DVR4X4

4-port DVI-D Matrix Switch
with RS-232, IR, USB and TCP/IP Control (optional)



**Display Content From Any 4 Computers On Any
4 Screens Independently Up To 30 Feet Away**

Introduction

SmartAVI's non-blocking DVR4X4 digital video matrix switch provides an easy and dynamic approach to switching the DVI output from up to 4 computers, to up to 4 displays. The switching can be controlled directly via the front panel, or remotely using RS-232 commands, IR, USB or TCP/IP (optional). The DVR4X4 is controlled by Windows®-based software that is easy to understand and simple to use – a cornerstone of all SmartAVI products.

Features

- Multiple EDID Support
- Programmable EDID from computer
- Automatic EDID learning from monitor
- Increases productivity by providing access to up to 4 computers from 4 workstations.
- 4 x 4 non-blocking, single-link DVI-D matrix switch
- Automatic output pre-emphasis and drive level
- Automatic receiver equalization
- Supports DVI operation at the maximum rate of 2 x 1.65 Gbps
- Supports resolutions up to 1920 x 1200
- Control from either front panel or RS-232
- Available IR remote
- USB Control Available
- Ethernet control available
- Easy-to-use Windows based software

The DVR4X4 provides single-link, DVI-D operation at the maximum TMDS rate of 2 x 1.65 Gbps at resolutions up to 1920 x 1200. The DVI-D signals can be transmitted through 30 feet of copper at the maximum TMDS rate on both the input and output sides of the switch.

What's in the Box?

PART NO.	QTY	DESCRIPTION
DVR4X4S	1	DVI-D 4X4 Router. Includes: [DVR4X4 & PS5VD4A]
User Manual	1	

Technical Specifications

VIDEO	
Format	DVI-D Single Line
Maximum Pixel Clock	165 MHz
Input Interface	(4) DVI-I 29-pin female
Output Interface	(4) DVI-I 29-pin female
Resolution	Up to 1920 x 1200
DDC	5 volts p-p(TTL)
Input Equalization	Automatic
Input Cable Length	Up to 30 ft.
Output Cable Length	Up to 30 ft.
OTHER	
Control	RS-232, IR, USB and TCP/IP via SMTCP
Power	External 5VDC4A
Dimensions	12"W x 1.7"H (1U) x 6.5"D
Weight	4.05 lbs.
Approvals	UL, CE, ROHS Compliant

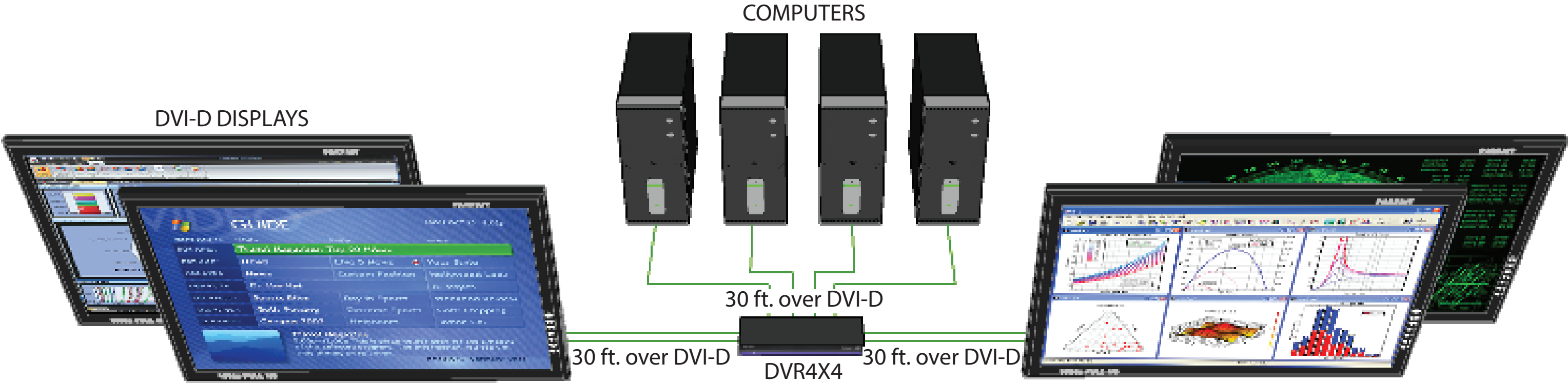
RK-DVR-4X4 Front



RK-DVR-4X4 Rear



Installation



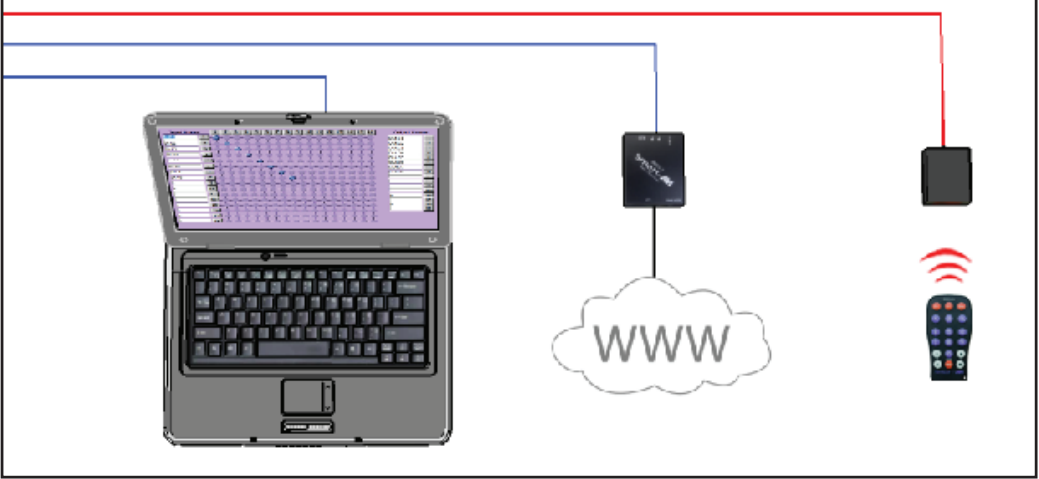
Connecting the DVR4X4

1. Power off the computers and displays.
2. Connect the DVI video cables from the computers to the DVI-D inputs on the rear of the DVR4X4.
3. Connect the DVI displays to the DVI-D outputs on the rear of the DVR4X4.
4. Power on the DVR4X4.
5. Power on the computers and displays.

Applications

- Wall Displays
- Digital Signage
- Airports
- Dealer Rooms
- Control Rooms
- A/V Presentations
- Shopping Centers
- Security
- Point-of-Sale
- Hotels/Resorts
- KVM Switch

FLEXIBLE CONTROL OPTIONS (see page 8)



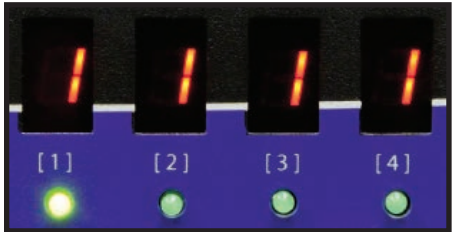
Flexible Control Options

Switching Between Ports

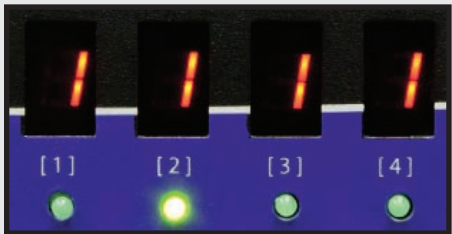
There are four ways to switch between inputs on the DVR4X4: via the front panel buttons, RS-232 connection, IR remote control (optional), or TCP/IP (optional).

Front Panel Control

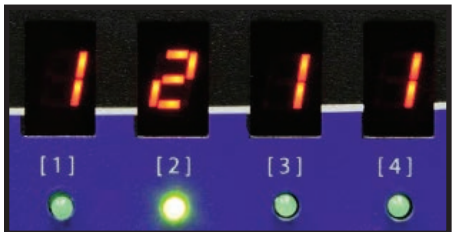
During normal operation, the unit will display the status of each output with four red LED digits. The digits indicate the current INPUT for each OUTPUT.



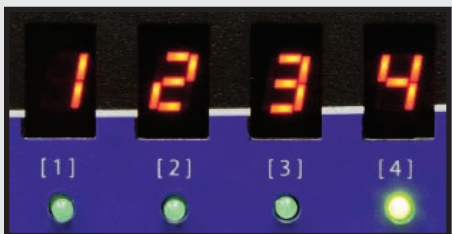
To select an output press **Output Select**. The green LEDs will indicate the selected output.



When selected, press **Input Select** to cycle through the four inputs you would like to set for that output.



Continue through the outputs to select your desired inputs. In this example, INPUT 1 is routed to OUTPUT 1, INPUT 2 to OUTPUT 2, INPUT 3 to OUTPUT 3 and INPUT 4 to OUTPUT 4.



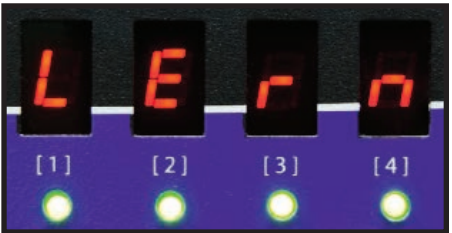
To change the status of the the selected option, press the **Enter** button.

DDC Learning

DDC provides plug-and-play capability to your displays. When you plug a display into your computer, the DDC table in the display tells the computer the optimal resolution to use. In order to preserve this plug-and-play capability, we have integrated DDC learning into all of our DVI Solutions.

DDC Learning Menu

To access the DDC learning feature of the DVR4X4, press and hold both the **Input Select** and **Output Select** buttons simultaneously for 3 seconds to enter learning mode. The red LEDs will read **LErn**.

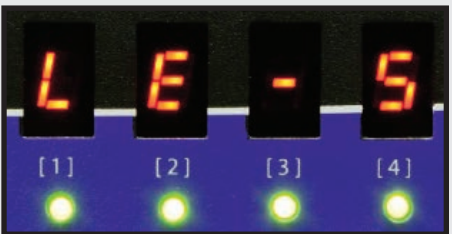


MENU Options (continued)

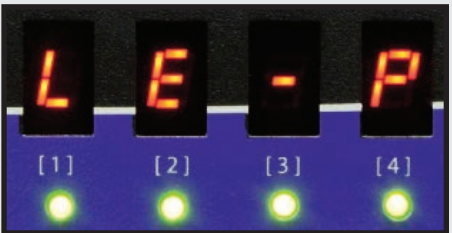
- **LE-S** - changes the DDC table to SCREEN (see DDC Learning)
- **LE-P** - changes the DDC table to PC (see DDC Learning)
- **LE-A** - changes the DDC table to APPLE (see DDC Learning)

To cycle through the menu items, press **Input Select**. To select a menu item, press **Output Select** and you will exit the DDC menu. To exit the DDC menu, you must select a menu option.

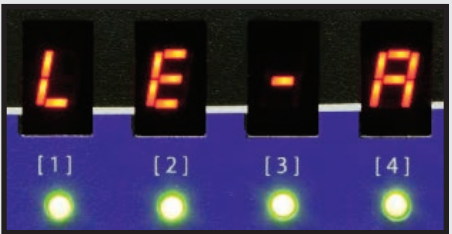
“LE-S” indicates Screen Mode, which learns the type of display connected to the FIRST [1] output port. If no screen is detected the display will read **Errr**.



“LE-P” indicates Personal Computer Mode and automatically selects the standard display characteristics of a PC display, which typically works for any PC/Display combination.

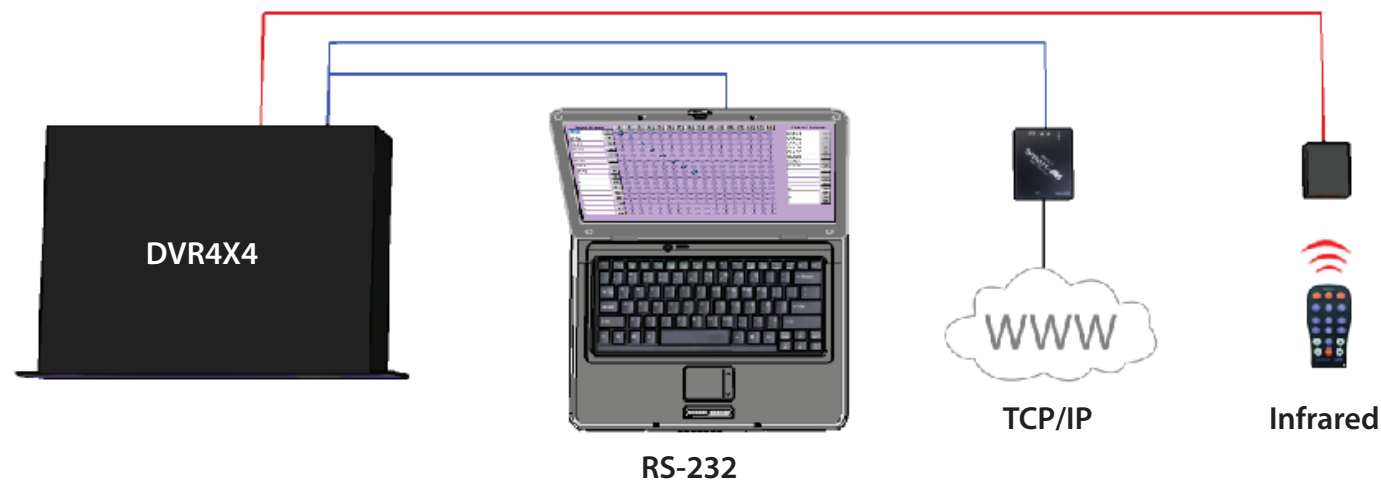


“LE-A” indicates Apple Mode and selects the best display mode to accommodate a Apple Mac.



Flexible Control Options (Continued)

There are 3 other ways to control your DVR4X4:



RS-232 Control

To control the functions of the DVR4X4 using an RS-232 connection, use a male-to-female serial cable to connect a computer to the DVR4X4's RS-232 port. Use Hyperterminal to create a terminal connection to the DVR4X4, making sure to use the standard communication mode of 9600bps, 8, N, 1. For more information please see the RS-232 specification addendum to this manual.



TCP/IP Control (optional)

To control the DVR4X4 remotely via the internet, connect an SMTCP controller (optional accessory) to the RS-232 port of the DVR4X4. The SMTCP-2 is an RS-232 control module that allows most SmartAVI switching matrixes to be controlled remotely via HTTP or TELNET. Manage the switching functions of your matrix with ease from anywhere in the world. With the SMTCP-2 web interface via HTTP, configuring your matrix switch is simple. Users can save up to 10 preset input/output configurations for easy access. TELNET access provides transparent command control of your matrix, perfect for use with automated third-party control software.

IR Control (optional)

To switch ports using an infrared remote control (optional accessory), connect an SM-EYE (optional accessory) to the DVR4X4 box and the unit will auto-detect the infrared connection. Once the connection is made, you may use the IR remote to cycle through the available ports.

When using the SRC-2A infrared remote control:

- To create a crosspoint, use the keypad to enter the number (two digit) of the desired Display port, press the ENTER button, then enter the desired Input port and press ENTER.



Software Installation & Operation

Find the Installation CD that came with your DVR4X4 unit. This CD has the SmartControl software that you will need in order to control the unit using a computer.

Insert the CD into your CD-ROM. On the CD you should see:

- SmartControl Installer.exe
- SmartControl Help File
- DVR 4X4 Manual in PDF format

Double click SmartControl.exe in order to initiate software installation. Click Install. After installation has completed, click CLOSE.

In order to use the software, click on the START button>Programs>SmartControl. There you should see a help file, the SmartControl launcher as well as a shortcut to uninstall SmartControl. Click on SmartControl in order to launch the software.

When the software starts you will see a screen like this.

The screenshot shows a configuration window for the SmartControl software. It includes fields for 'Router Count' (set to 1), 'Router Type' (set to SmartNet-X), 'A/V Split' (unchecked), 'Inputs' (set to 4), and 'Outputs' (set to 4). There are also fields for 'Com Port' (set to < Demo >) and 'Router Timeout' (set to 0.2 seconds). Buttons for 'Reset Advanced Configuration', 'Cancel', and 'OK' are present.

Advanced Configuration: If you have more than one Router installed you will want to check this box.

Router Type: Select SmartNet-X. This is not the actual model of the router but communication will still function properly if this is selected.

A/V Split: Check this box if you need to route audio and video independently, regardless from which source they originated from. Leave unchecked if you want audio and video signals from the same input to remain together.

For example, if you wanted to route different video feeds to different locations but wanted all of them to have the same audio, you should check the box.

Inputs/Outputs: Enter the number of Inputs/Outputs your DVR 4X4 has. For now we will assume that there are 8 inputs and 8 outputs.

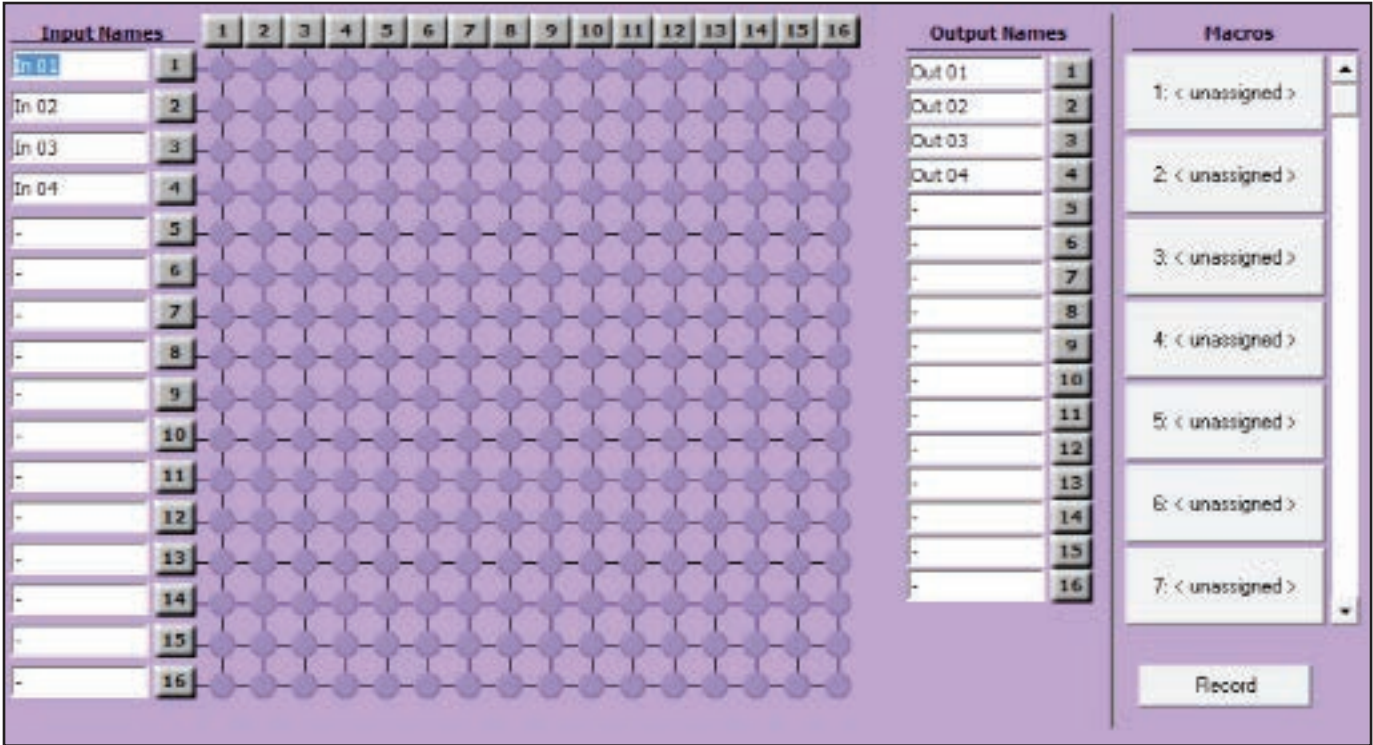
Com Port: Select the appropriate COM port that your computer is using to access the router.

Router Timeout: By default this is 0 meaning the computer acknowledges commands almost instantly. Sometimes a computer takes longer to respond. This setting should be left at 0. If you need to change it, it should be no higher than 0.2.

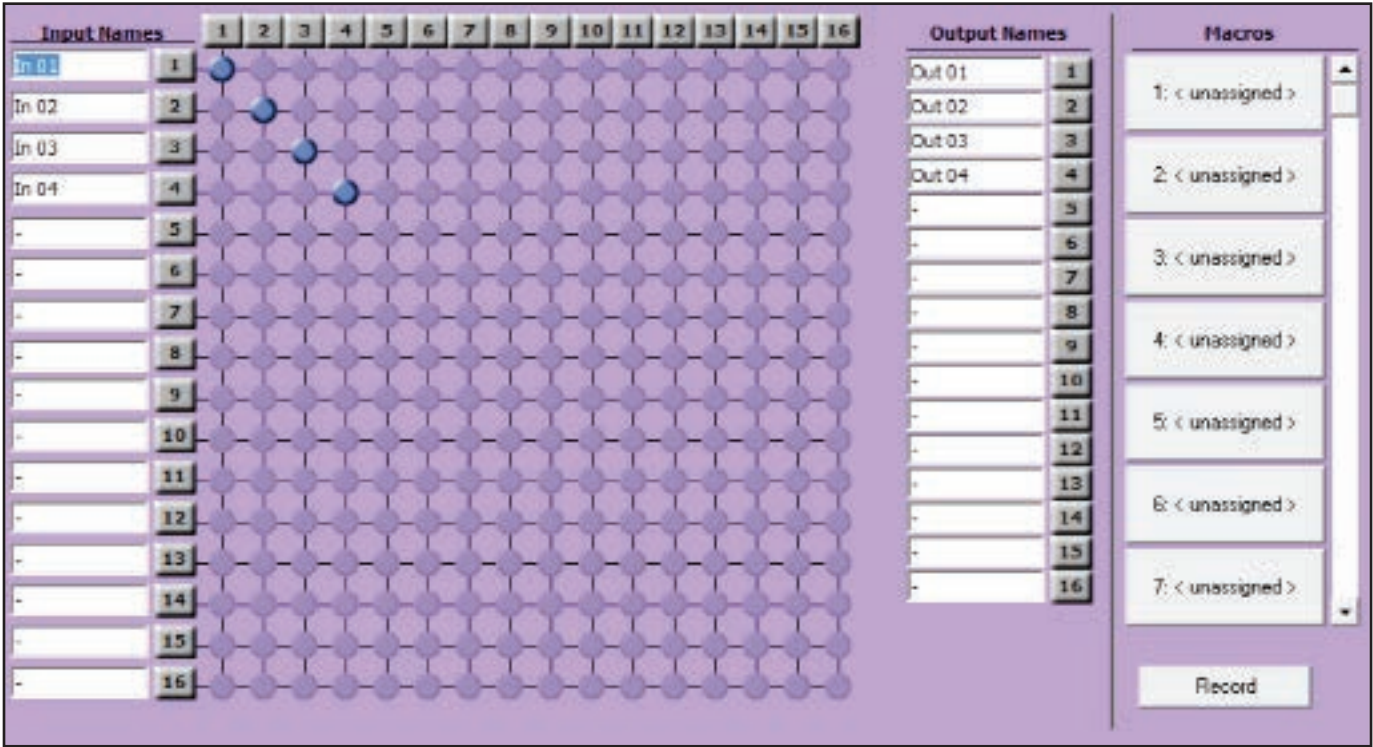
After you have entered in the necessary information click OK.

This will now take you to the Main Routing Window where you can route the different video connections.

Software Installation & Operation (Continued)



On this screen you will notice the input buttons running down the left side while the output buttons run across the top. They are each labeled 1 through 4.



To route video from an input to an output, simply click on the crosspoint to link them together. In this example In 01 is routed to Out 01, In 02 to Out 02 and so on.

The Main Routing Window enables you to control the router(s) connections by means of the matrix panel, the button panel, or with pre-recorded routes called macros.

Matrix Panel: This is probably the simplest way to route the connections. Simply click on the cross point itself. The input on the left will then be routed to the output above.

Note: Inputs can be routed to several different outputs, but each output can only have a single input at any one time. So you can have several connections horizontally but not vertically.

The Button Panel: These are the numbered buttons across the top and left sides. Click an output button on the top, and then click an input button on the left.

Output Options:
To select multiple outputs next to each other, click on one output, then hold the shift key down and click the last output. When the input is clicked, it is routed to all selected outputs.

To select multiple outputs individually, hold the control key down and click on any number of outputs. When the input is clicked, it is routed to all selected outputs.

Input Options:
To route an input to all the outputs at once, hold the control key down and click on an input.

To leave the outputs selected after the route is made, hold the shift key down and click on an input.

Macros: This section of the window is used to save and playback macros. Macros are used to store a set sequence of routes.

To record a macro:

1. Click on the Record button (last button shown above). A blinking "recording" message below this button will be displayed to indicate that all routes are being recorded.
2. Select the desired cross points. (See Matrix Routing for details on making these routes.) There is no limit on the number of routes you may record.
3. If you click a macro button while in the record mode, the macro will be executed, and these routes will be added to the recording. This makes it possible to combine the routes of two or more macros into one bigger macro.
4. When finished, click the "Save Macro" button. You will be instructed to then click on one of the macro buttons. Doing this will save the recorded routes to that button.

To cancel saving the macro, click the "Cancel Save" button.

5. To play back a macro, simply click on one of the 50 macro buttons. Use the scrollbar to bring any of these into view.

6. The macros are automatically saved in the current configuration file. They are also saved when you select the File/Save Configuration... menu.

To save macros in a separate file for a special purpose, select the File/Save, Macros, menu.

RS-232 Specifications

How to properly create an RS-232 connection between a PC and most SmartAVI RS-232 compliant devices

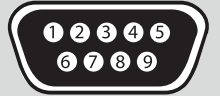

Establish a connection to your RS-232 compliant device:

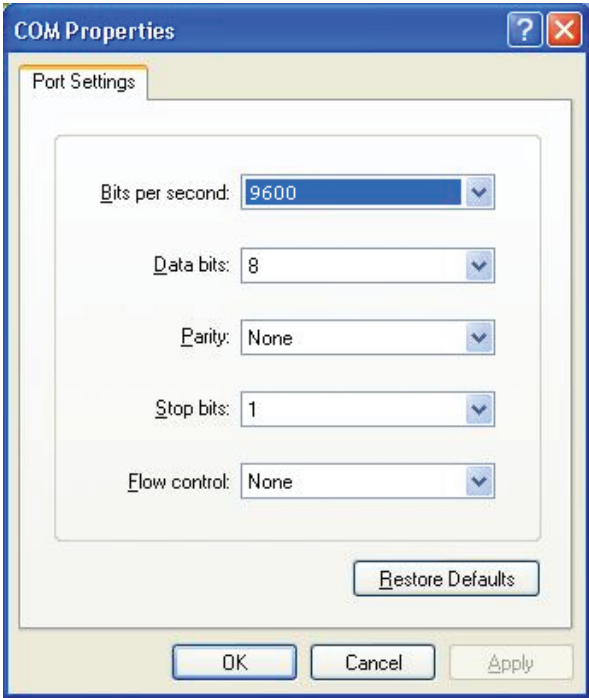
- 1. Connect a straight through male to female RS-232 cable (shown on right) to the RS-232 connector on the PC.
- 2. Connect the other end of the cable to the RS-232 compliant device.
- 3. Power on the device.



Male to Female Straight Cable (not provided)

RS-232 SPECIFICATIONS

CONNECTOR	PIN	NAME	DESCRIPTION
DB9 MALE - RECEIVE 	2	RxD	Receive Data on DB9 Male
	3	TxD	Transmit Data on DB9 Male
	5	SGND	Ground
DB9 FEMALE - TRANSMIT 	2	TxD	Transmit Data on DB9 Female
	3	RxD	Receive Data on DB9 Female
	5	SGND	Ground



Hyperterminal Settings

Setting up the Terminal application:

- 1. Open Hyperterminal on the PC. (or use the terminal client of your choice)
- 2. Use the default settings to create a connection to the device (see settings on left). Settings MUST match those shown on the lower right.
- 3. Be sure that Flow Control is **None**.
- 4. The output of the device will be the same as the PC.

Software Installation & Operation (Continued)

Smartcontrol Pro is based on RS232 queries with CRC protocol, any software that can send hex or ascii code can control the SuperMatrix. Each box is called a frame and have a special number sending Audio/Video from any source to any remote.

Sending Commands

To send any command the protocol will be as follow

//FxxMyyIzz<CHK><CR>
All commands should start with //
F is Frame Number
M is destination (Monitor)
XX is the number from 00 to 99
I is the input (computer,dvd...)
Zz is the number of the input
<CHR> is CRC calculation
<CR> is carriage return (odh)

For example to send input 3 to monitor 12
//F00M12I03<0x42><CR>

to send any input to all M will be 00

Sending RS232 from any source to any remote

RS232 can be sent for one input to one output only. The protocol offers connect and disconnect1) To set a video crosspoint:

//FxxMyyIzz<CHK><CR>
e.g. to set video input 3 to output 12 on a router with frame address "0"
send the command: //F00M12I03<0x42><CR>

2) To set RS-232 crosspoint:
//FxxRyyIzz<CHK><CR>

3) To disconnect RS-232 crosspoint:
//FxxDyyIzz<CHK><CR>

4) To set new frame address:
//FxxFnn<CHK><CR>

5) To query crosspoints from PC:
//FxxU<CHK><CR>

- If all outputs are connected to input 1 then a 4x4 Matrix will respond with <0x80><0x80><0x80><0x80><CR>
 - The router will send back one byte for each output and the string ends with a <CR>. The first byte sent is Output #1. In the example above, since there are 5 bytes total, we know that there are 4 outputs.
 - To calculate the input number, the router sends the input number with the 7th bit set.
 - 0x80 = "1000 0000" input 0
 - 0x81 = "1000 0001" input 1
 - ...
 - 0x8F "1000 1111" input 15

Notes:

- When successful, commands #1-4 will acknowledge by sending the checksum with nibbles swapped & <CR><LF>
e.g. checksum of 0x24 acknowledges with <0x42><CR><LF>
- All bytes in examples are Ascii characters unless they are contained in brackets <>
- <CHK> is Exclusive OR (XOR) of all previous bytes
 - <CR> is carriage return, all commands sent from PC end with <CR>
 - <LF> is line feed
 - xx is the frame address of the router e.g. "00" or "01"
 - o From the factory the address is always "00", however it can be changed with command #4
 - yy is the Output (monitor) number. e.g. "01"
 - zz is the Input number. e.g. "06" or "16"
 - nn is the Matrix's new frame address

IMPORTANT

CALCULATING THE <CHK>

<CHK> stands for CHECKSUM: the <CHK> value is calculated by performing an XOR of the full command string. For example: //F00M12I03 will XOR to the hexadecimal value 0x42, therefore the value of <CHK> is 0x42.

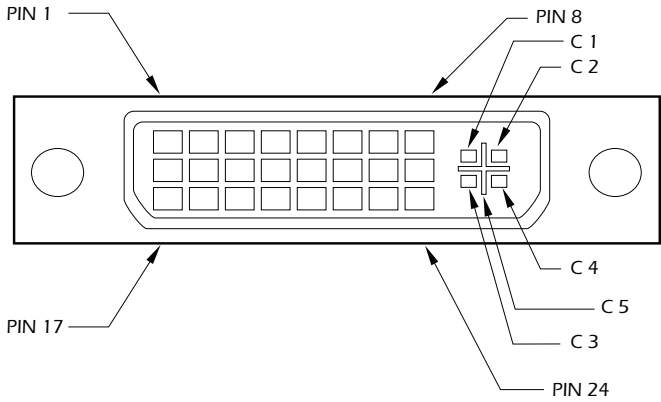
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Pin #	Signal	Pin #	Signal
1	T.M.D.S Data 2-	16	Hot Plug Detect
2	T.M.D.S Data 2+	17	T.M.D.S Data 0-
3	T.M.D.S Data 2/4 Shield	18	T.M.D.S Data 0+
4	T.M.D.S Data 4-	19	T.M.D.S Data 0/5 Shield
5	T.M.D.S Data 4+	20	T.M.D.S Data 5-
6	DDC Clock	21	T.M.D.S Data 5+
7	DDC Data	22	T.M.D.S Clock Shield
8	Analog Vert. Sync	23	T.M.D.S Clock+
9	T.M.D.S Data 1-	24	T.M.D.S Clock -
10	T.M.D.S Data 1+		
11	T.M.D.S Data 1/3 Shield	C1	Analog Red
12	T.M.D.S Data 3-	C2	Analog Green
13	T.M.D.S Data 3+	C3	Analog Blue
14	5□□□□	C4	Analog Horz Sync
15	GND	C5	Analog Ground



SmartAVI, Inc. / Twitter: smartavi
11651 Vanowen St. North Hollywood, CA 91605
Tel: (818) 503-6200 Fax: (818) 503-6208
<http://www.SmartAVI.com>